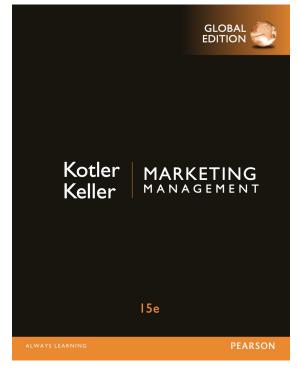
Prof. Dr. Hendrik Godbersen

Crash Course

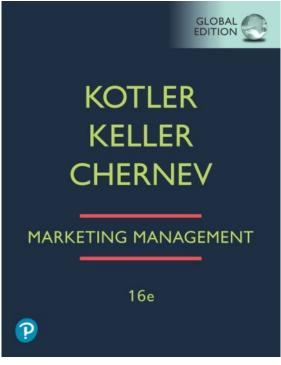
Marketing

Market-oriented Business Management

Further Reading



Kotler, P. & Keller, K.L. (2016). Marketing Management. Global Edition (15th ed.). Pearson.



Kotler, P., Keller, K.L. & Chernev, A. (2021). Marketing Management. Global Edition (16th ed.). Pearson.

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*cf. approach of Kotler, P. & Keller, K.L. (2016). Marketing Management. Global Edition (15th ed.). Pearson.

Old & "Pub" Definitions of Marketing

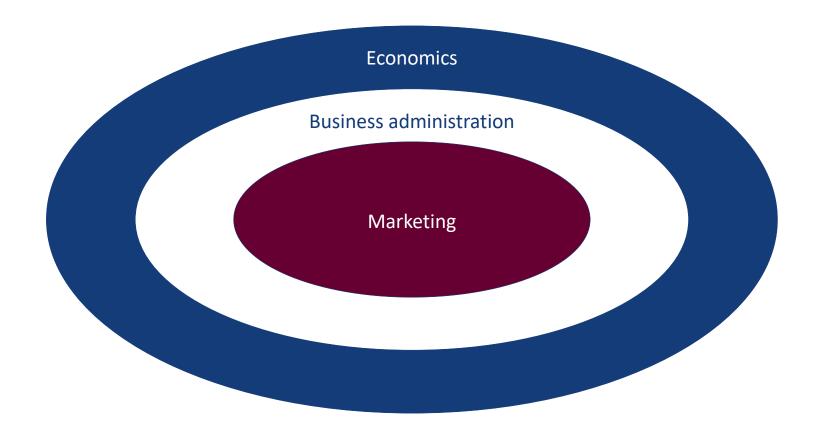
- Anachronistic definition of marketing American Marketing Association, 1948):
 - "Marketing is the performance of business activities that direct the flow of goods and services from producers to consumers or users."



- "Pub definition" of marketing:
 - Marketing is selling over-priced products to people who do not even need these products.

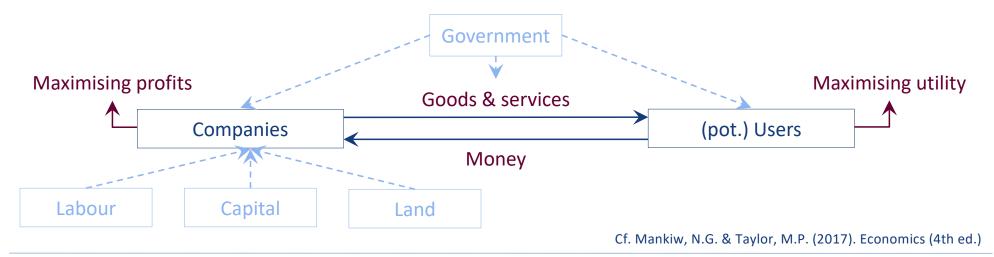


→ Such understandings of marketing are outdated and/or do not meet the current economic, business & market requirements



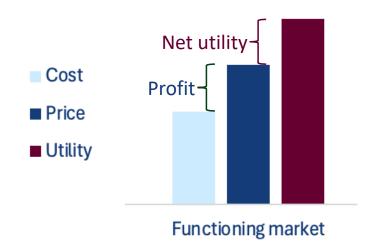
Economics

- Key questions of economics
 - What goods & services should be produced?
 - How should these goods & services be produced?
 - How should these goods & services be distributed?
- Objective of economic activity
 - Maximising/optimising the utility of a society
- Simplified model of a free market society

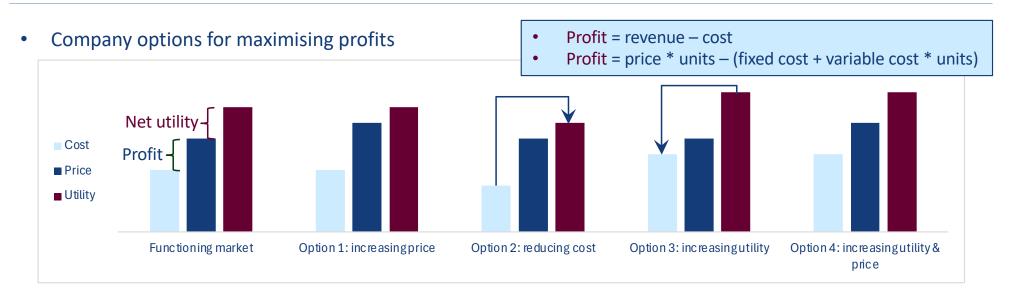


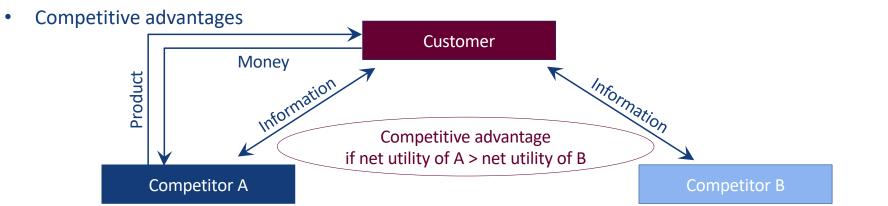
- Purpose of companies
 - Producing goods & services that are distributed through a market & provide people with utility
- Key objective of companies & business administration
 - Sustainably maximising profits (at least not turning a loss)
- Profit
 - Profit = revenue cost
 - Profit = price x units (fixed cost + variable cost x units)
- Conditions for generating profits (& a functioning market)
 - Company (internal) condition: price (revenue) > cost
 - Market (external) condition: gross utility > price

→ "Golden rule" of business administration: Eventually, the customer decides about the success of a company by buying or not buying its products



Business Administration



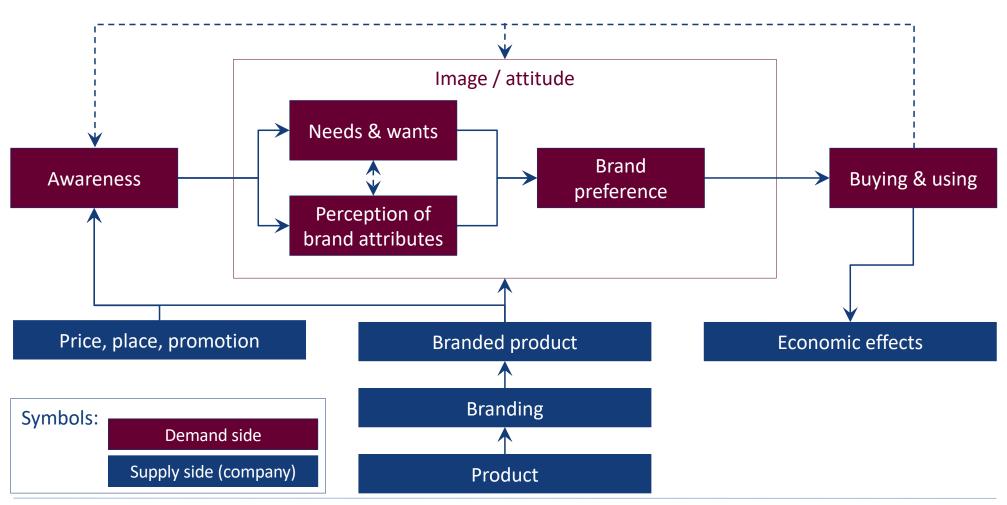


Graphic definition of marketing

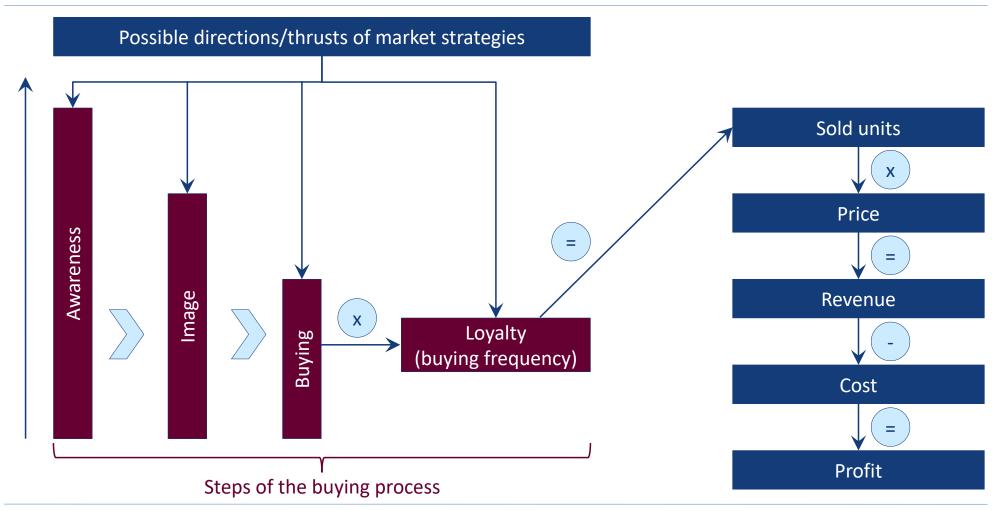


- Modern definition of Marketing (American Marketing Association, 2025)
 - "Marketing is the activity, set of institutions, and processes for creating, communicating, delivering, and exchanging offerings that have value for customers, clients, partners, and society at large."
- Understanding of marketing
 - Marketing = demand-based business management
 - Marketing = market-oriented business management

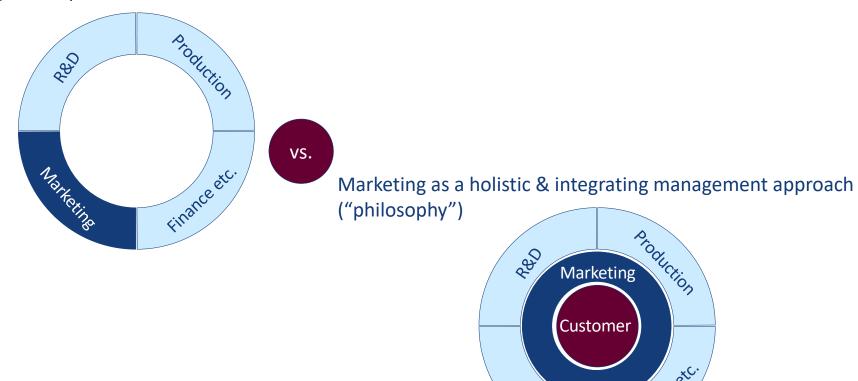
Marketing & Demand Side



Steps of Buying Process & Market Strategies



Marketing as a department



Basic Concepts of Marketing

Market

- Place where buyers and sellers gathered to buy and sell products
- Meeting of Demand and Supply

Demand side

- Needs: Lack of satisfaction combined with the will to eliminate the lack
- Wants: Needs that are directed to specific objects
- Demand: Wants for specific products backed by an ability to pay

Supply side

- Products: Goods and/or services supplied to satisfy needs, wants and demand
- Supply: Offering and delivering products which have value to customers

Marketing

• Creating, communicating and delivering value to customers which in return benefits the supplier

- Business-to-consumer (b2c)
 - Objective of customers: Consumers strive after fulfilment of "emotional" needs & wants
 - Marketing approach: Providing customers with emotional value







- Business-to-business (b2b)
 - Objective of customers: Businesses strive after maximising their profits
 - · Marketing approach: Providing customers with rational value







- Business-to-government (b2g)
 - Normally, similar to b2b marketing









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Communicating Value: Promotion

*cf. approach of Kotler, P. & Keller, K.L. (2016). Marketing Management. Global Edition (15th ed.). Pearson.

Segmenting

Segmenting: Gathering & analysing information about a market & clustering the market into market segments (potential target groups)

Targeting

Targeting: Selecting market segments for market cultivation (determining the target group)

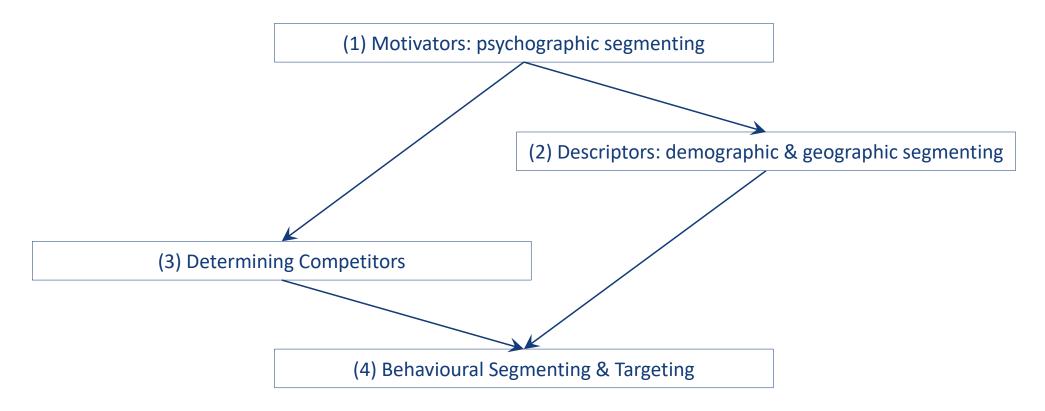
Positioning

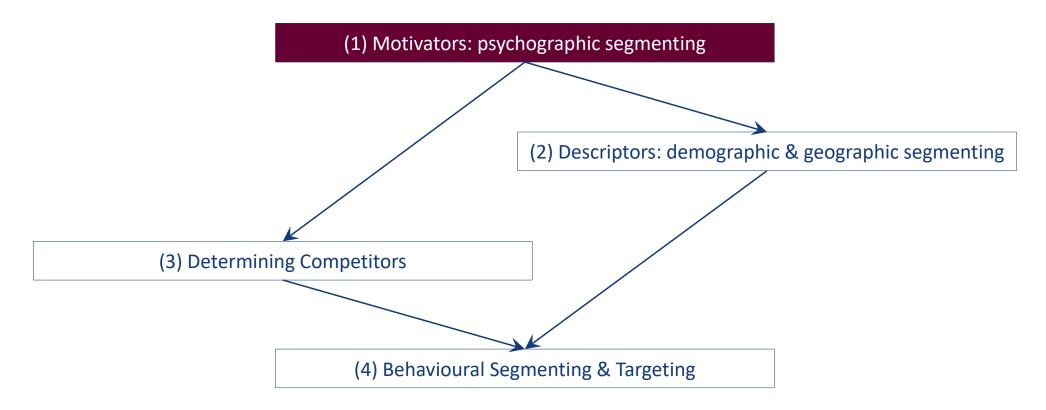
Positioning: Communicating & delivering brand value to (potential) customers of the selected market segment (target group)

Market Segments & Strategic Marketing Approach

Market Coverage	Whole Market	Segment	Niche	Individual
Example	?	Sheer Driving Pleasure Mercedes-Benz The Best or Nothing	AMBORGHIN WIESMONN	Supplier TOYOTA RENAULT
Marketing Approach	Mass marketing		Dialogue marketing	Individual marketing (Segment-of-one)

Analysing & Segmenting Markets ("Ideal" Process)





Activation/involvement

Activation: Arousal of the central nervous system Involvement: Activation that is focused on an object or objective

+ interpretation

Emotions/feelings

Evaluative (positive vs. negative) experiences with different intensities (strong vs. weak) & different qualities (e.g., joy vs. satisfaction), including physical & behavioural elements (e.g., facial expressions)

+ goal orientation

Motives

Goals (e.g., emotional states) that initiate, direct & drive behaviour

+ object orientation

Attitudes (images)

Relatively stable evaluations (positive vs. negative) of objects (e.g., person, product, idea) which may be based on experiences & cognitions & leads to relatively stable reaction toward these objects

+ integration

Personality/lifestyle

Complex system of characteristics & behavioural patterns which are unique for a person

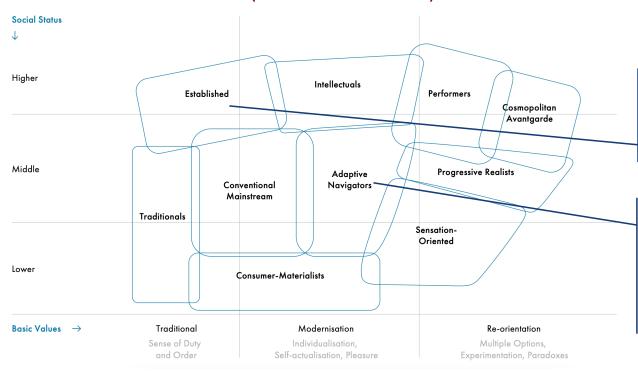
Cf.: Bolz, D.-M. & Trommsdorff, V. (2022). Konsumentenverhalten (9th ed.).

Motivators: Psychographic Segmenting

Process	Example: Beer brand	
(1) Determining the product category	Alcoholic beverages (e.g., beer, wine)	
(2) Determining the context of usage	Drinking alcoholic beverages (e.g., beer, wine) in a pub with friends, on a party, during a social dinner etc.	
(3) Deducing the motives for using the product category in the respective context of usage	 Having a good time with friends and/or loved ones Connecting with friends and/or loved ones 	

Motivators: Psychographic Segmenting – Lifestyle Segmenting

Sinus-Milieus International (established markets)

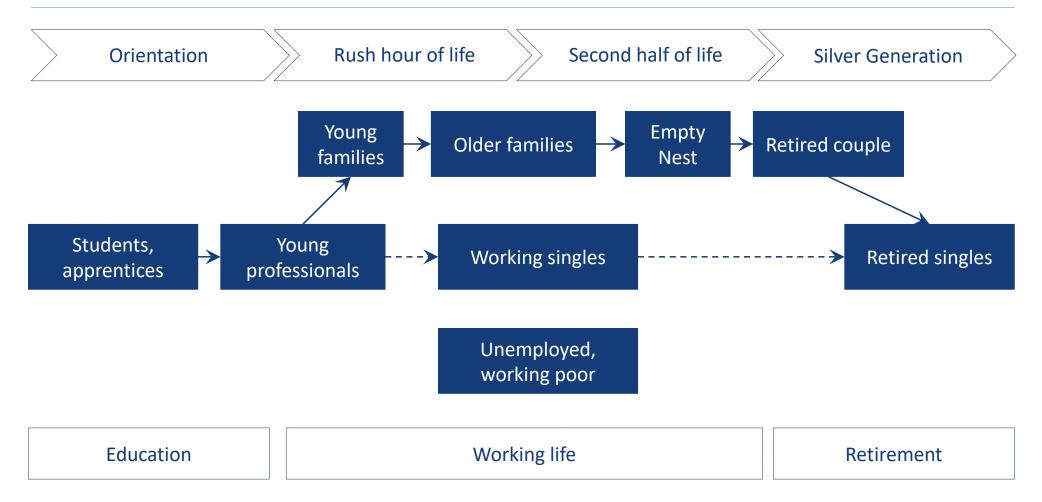


Status-driven conservative elite: High self-confidence; classic responsibility and performance ethics; exclusivity and status claims; acceptance of social order

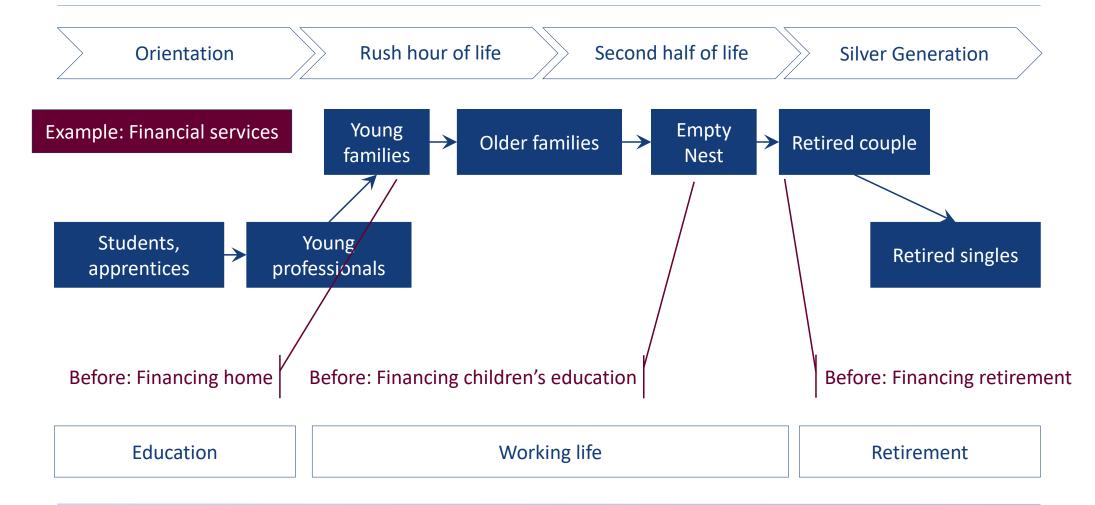
Adapting modern mainstream: Flexible pragmatists; young modern middle class; high willingness to adapt and perform; modern lifestyle, digital affinity; reliable & loyal, open to new – but tested and verified - things

Source: https://www.sinus-institut.de/en/sinus-milieus/sinus-milieus-international (accessed: 03 Apr 2025)

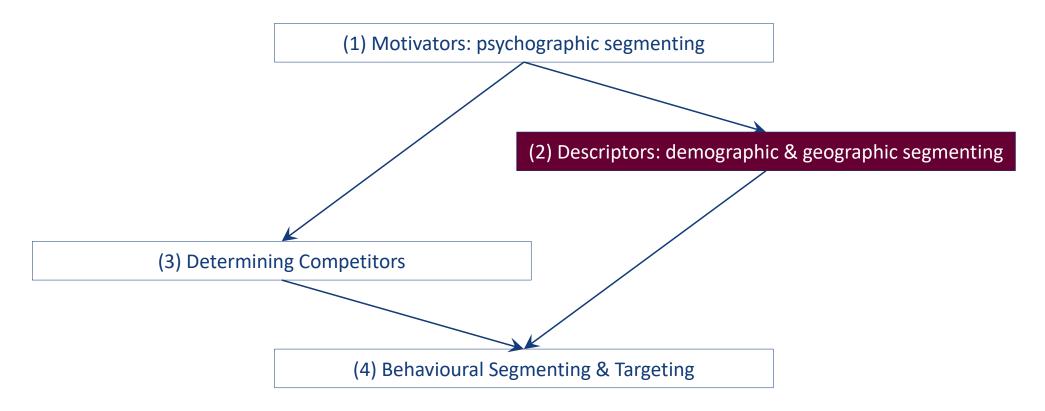
Motivators: Psychographic Segmenting – Family Life Cycle



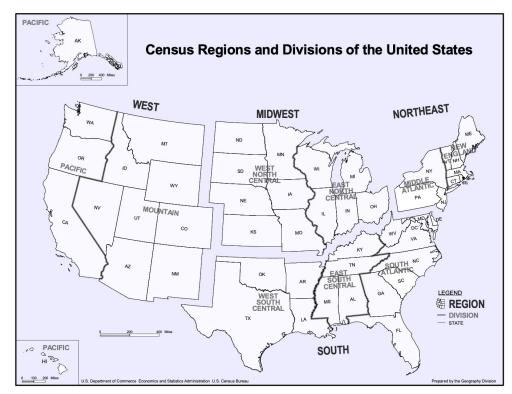
Motivators: Psychographic Segmenting – Family Life Cycle



Analysing & Segmenting Markets ("Ideal" Process)



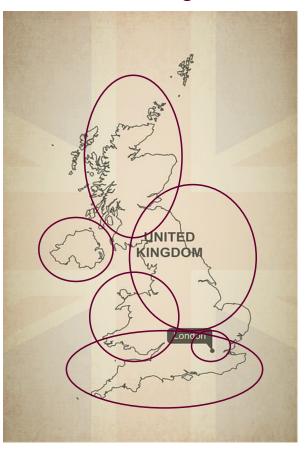
- Demographic segmenting variables
 - Gender
 - Age
 - Relationship status
 - Household size
 - Children
 - Social stratum
 - Income
 - Occupation
 - Education
 - •
- Geographic segmenting variables
 - Region
 - City vs. rural area



Source: https://www2.census.gov/geo/pdfs/maps-data/maps/reference/us_regdiv.pdf (accessed: 03 Apr 2025)

Descriptors: Demographic & Geographic Segmenting

Potential market segments for the United Kingdom



- London
- South England
- Midlands
- Wales
- Scotland
- Northern Ireland

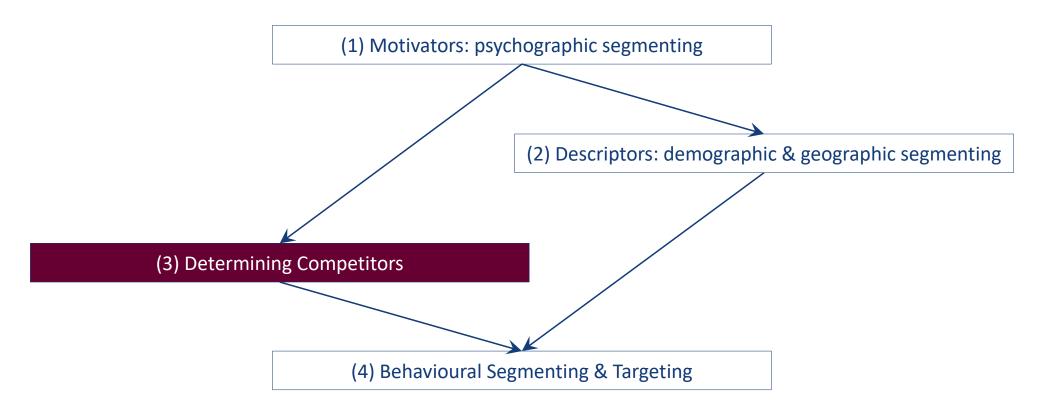
- Cities
- Rural areas

Example: "good old" English local vs. "fancy" city bar





Analysing & Segmenting Markets ("Ideal" Process)



Determining Competitors

Results of step (1) Motivators

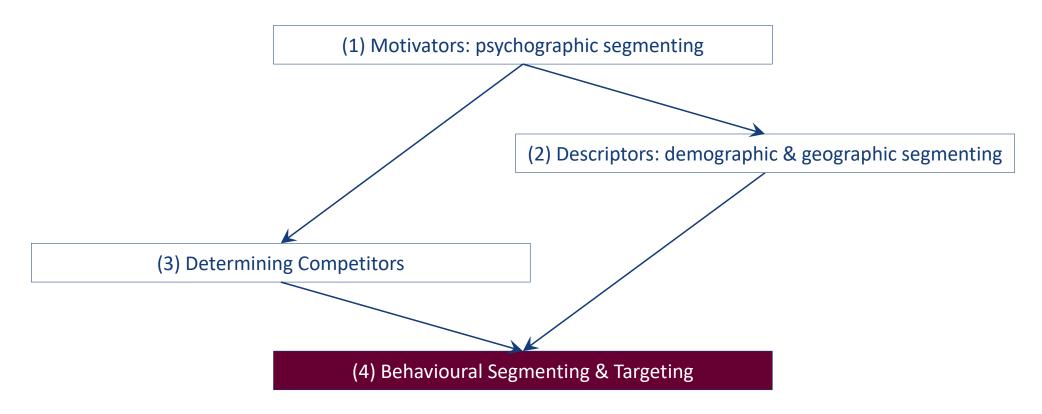
- Product category (in the broadest sense)
- Context of using
- Motives for using the product category in the respective context of usage

Competitors = brands of the product category (in the broadest sense) can fulfil the determined motives in the determined context of using

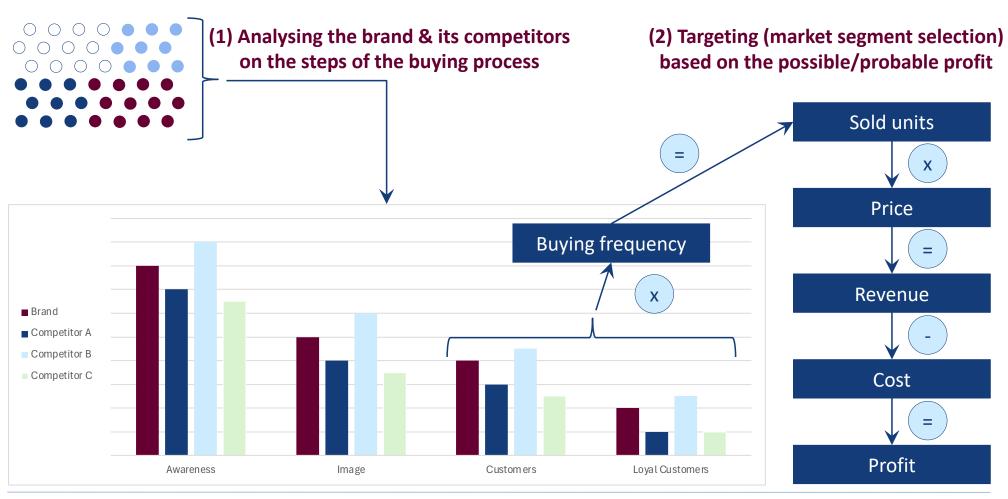
Example: Motivators for Coca Cola				
(1) Product category:	Non-alcoholic (soft) drinks			
(2) Context of usage:	Having a (soft) drink for refreshment or in a social context			
(3) Motives:	RefreshmentEnjoyable time with others			

Competitors for Coca Cola				
Primary competitors:	Pepsi & other soft drinks			
Secondary comp.:	Water, juices etc.			
Tertiary comp.:	Alcoholic beverages (beer, wine etc.)			

Analysing & Segmenting Markets ("Ideal" Process)



Behavioural Segmenting & Targeting



Behavioural Segmenting & Targeting – Buying Decision Roles

Roles in the buying decision (buying centre)	Example – B2C: Chocolate cereals	Example – B2B: CRM system	
Initiator	Child (sees a chocolate bar commercial on television)	Head of sales	
Influencer	Child (urges his/her mother to buy the chocolate bar)	Sales force, IT department, consultants	
Decider	Mother (decides to buy chocolate bar)	CMO, CEO etc.	
Buyer	Mother (buys chocolate bar)	Procurement department	
User	Child (child eats chocolate bar)	Sales force	
	Example – slogan for chocolate cereals: Loved by kids – approved by mums		

Quality Criteria of Segmenting & Targeting

Measurable

- Targeted market segments with their size, characteristics, reactions to marketing stimuli etc. can be measured
- Substantial
 - Size of the targeted market segments is large enough so that it is profitable
- Accessible & actionable
 - Targeted market segments can be reached & serviced
- Differentiable
 - Targeted market segments can be conceptually distinguished from each other & respond differently to marketing stimuli



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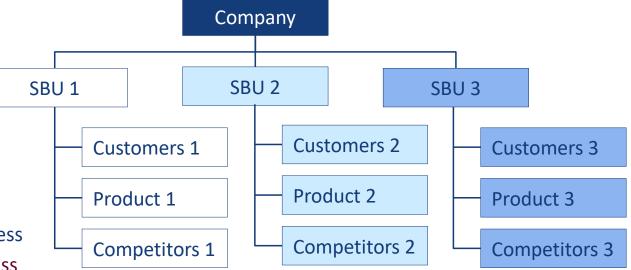
Delivering Value: Place

Communicating Value: Promotion

*cf. approach of Kotler, P. & Keller, K.L. (2016). Marketing Management. Global Edition (15th ed.). Pearson.

Strategic Business Unit

- Characteristics of a strategic business units
 - Business or collection of businesses, which, to a certain degree, can be planned & operated independently/separately from the rest of a company
 - "Company within a company"
- Dimensions of strategic business units
 - Costumers
 - Customer needs & wants
 - Technological/functional solution
 - Competitors
- Focus of strategic business units
 - Current markets
 - Potential markets
- Definition of strategic business units
 - Product-oriented definition of business
 - Market-oriented definition of business



Strategic Business Unit

Market-oriented definition vs. product-oriented definition of a strategic business unit

Market-oriented definition of a business

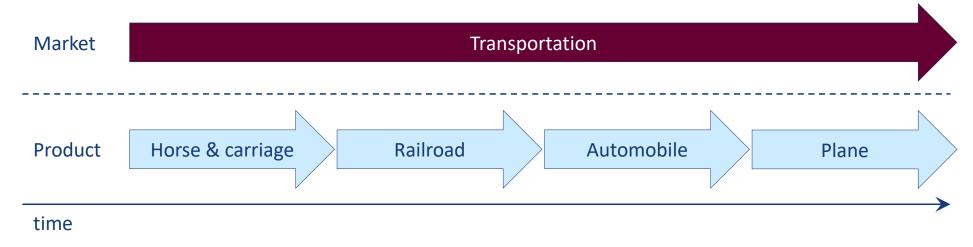
VS.

Product-oriented definition of a business

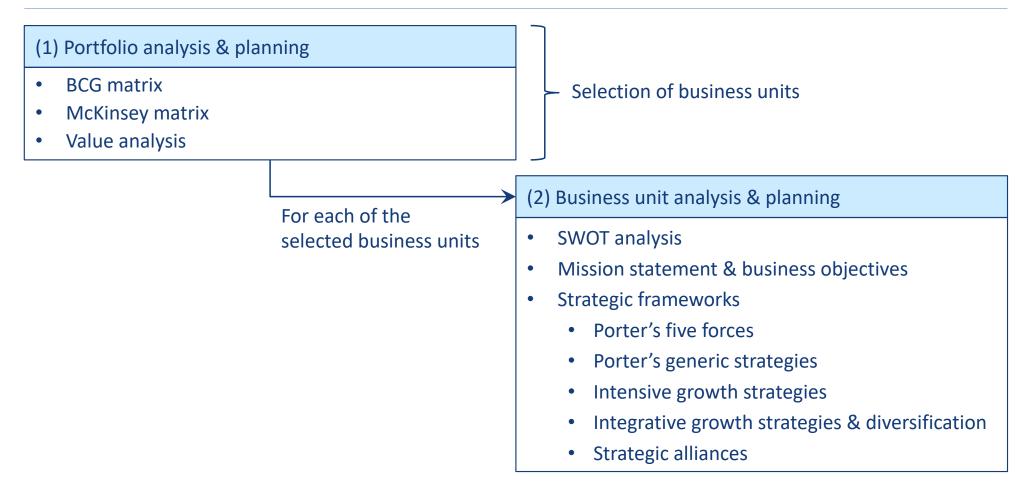
Starting point: needs & wants of customers

Starting point: technological/functional solution

Example of market-oriented & product-oriented definition of a strategic business unit



Key Tools for Analysing & Planning Strategic Business Units



Key Tools for Analysing & Planning Strategic Business Units

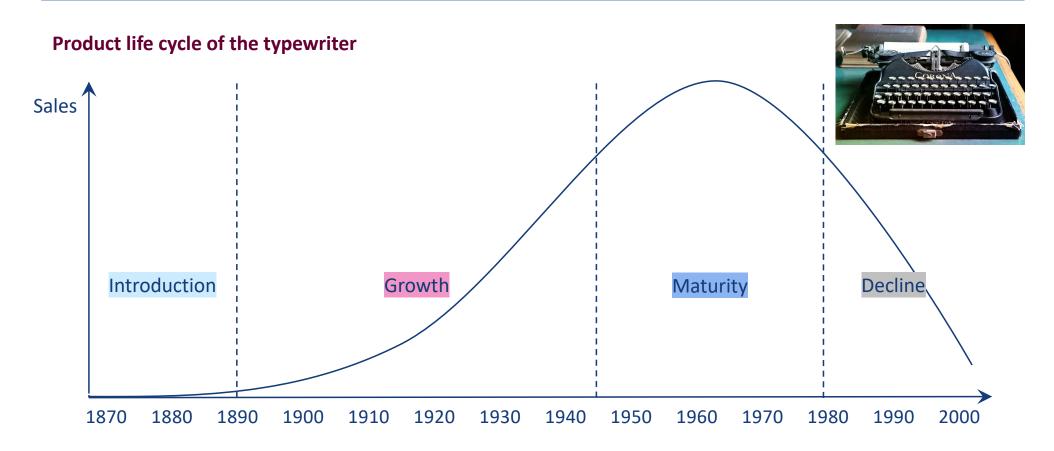
(1) Portfolio analysis & planning **BCG** matrix Selection of business units McKinsey matrix Value analysis (2) Business unit analysis & planning For each of the **SWOT** analysis selected business units Mission statement & business objectives Strategic frameworks Porter's five forces Porter's generic strategies Intensive growth strategies Integrative growth strategies & diversification

www.godbersen.online 38

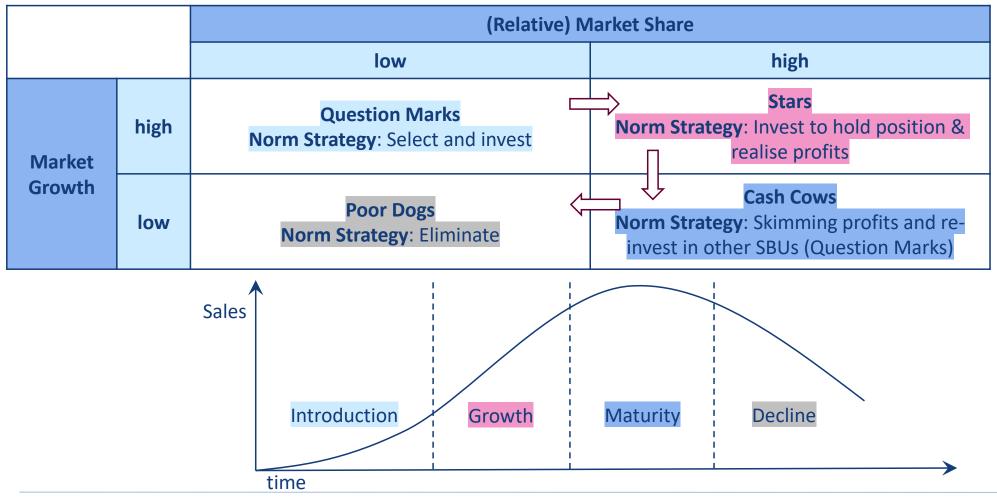
Strategic alliances

Portfolio Analysis: BCG Matrix

			(Relative) Market Share	
			low	high
	Market Growth	high	Question Marks Norm Strategy: Select and invest	Stars Norm Strategy: Invest to hold position & realise profits
		low	Poor Dogs Norm Strategy: Eliminate	Cash Cows Norm Strategy: Skimming profits and re- invest in other SBUs (Question Marks)



Portfolio Analysis: BCG Matrix



Portfolio Analysis: McKinsey Matrix

			Industry Attractiveness	
		low	medium	high
n	high			'n _{vest}
Business Position	medium		Select (then divest or investor investor)	
B	low	Skimming profits & divest	Or inve	Sty

Portfolio Analysis: Value Analysis

- Principle of value analysis
 - Determining the expected (financial) value of each strategic business unit
 - Selecting the business units with the highest positive value
- Net present value

$$NPV = -I_0 + \sum_{1}^{t} \frac{R_t - C_t}{(1+i)^t}$$

NPV Net present value

I Initial investment

R Revenue

C Cost

i interest rate

t period

- Please note
 - The success of value analysis is determined by the accuracy of the revenue & cost projections
 - Synergy effects should also be considered
 - Rule of thumb: plan for max. 10 years

Key Tools for Analysing & Planning Strategic Business Units

(1) Portfolio analysis & planning

- BCG matrix
- McKinsey matrix
- Value analysis

Selection of business units

For each of the selected business units

(2) Business unit analysis & planning

- SWOT analysis
- Mission statement & business objectives
- Strategic frameworks
 - Porter's five forces
 - Porter's generic strategies
 - Intensive growth strategies
 - Integrative growth strategies & diversification
 - Strategic alliances

SWOT Analysis

- Objective of SWOT analysis
 - Overview of the current internal & external situation of a company to deduce (market) strategies
- Perspectives
 - Internal: Strength & weaknesses
 - External: Opportunities & threats
- Beware
 - The inherent weakness of the SWOT analysis is a lack of discrimination between the internal & external perspective & within these perspectives

Internal perspective	Strength	Weaknesses
External perspective	Opportunities	Threats

Established fast food chain

Internal perspective

Strength

- Strong fast food image (fun, tasty burger...)
- Standardised market presence & products
- Strong bargaining power with regard to suppliers

Weaknesses

- Strong fast food image (unhealthy products...)
- Market presence & products that are not adopted (localised) to local or regional preferences





Opportunities External perspective

- Building of strong brand image
- Including healthy food options in menu
- Optimising the value chain (e.g., suppliers)

Threats

- Increase of healthy food trends
- Increase of localised tastes & preferences



Key Tools for Analysing & Planning Strategic Business Units

(1) Portfolio analysis & planning

- BCG matrix
- McKinsey matrix

Selection of business units

For each of the selected business units

(2) Business unit analysis & planning

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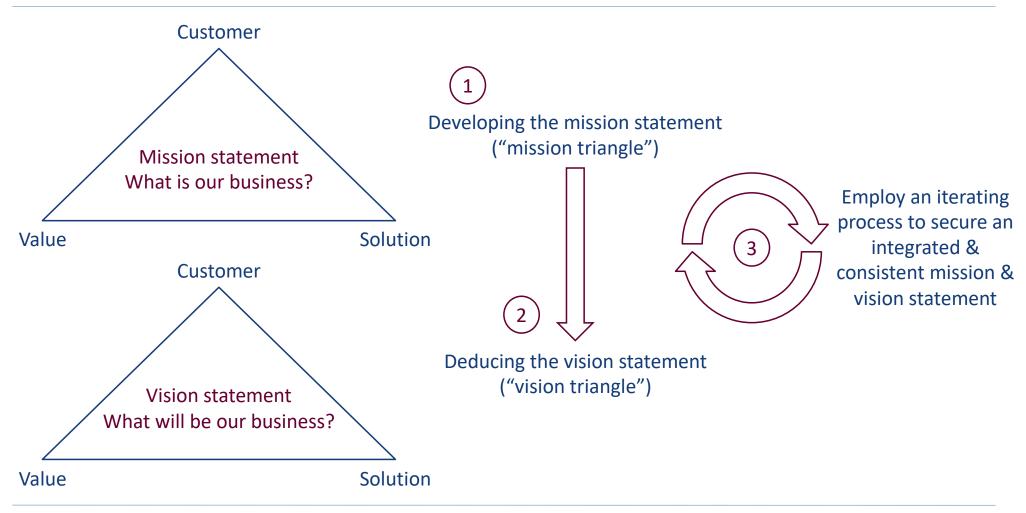
Content of mission & vision statements

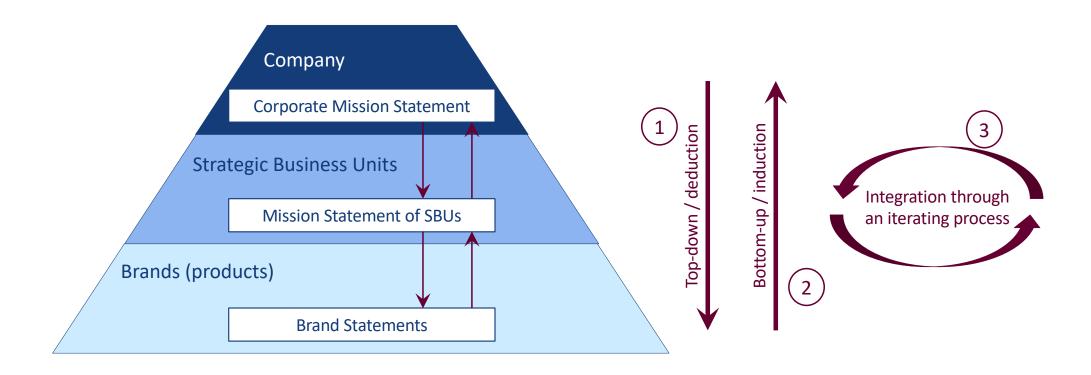
- Mission statement: What is our business?
 - Who is our Customer?
 - What is of value to our customer?
 - What is our technological/functional solution?
- Vision statement: What will/should be our business?
 - Who will be our customer?
 - What will be of value to our customer?
 - What will be our technological/functional solution?
- Quality criteria of mission & vision statements
 - Take a strategic perspective (long-term view)
 - Keep it simple & strong (short, memorable, meaningful)
 - Focus on a limited number of objectives
 - Integrate the major values & strategies

Objectives of mission & vision statements

- Internal perspective: Employees
 - "We know what we promise & what we are obliged to do"
- External perspective: Customers
 - "I know what I can expect from that company"

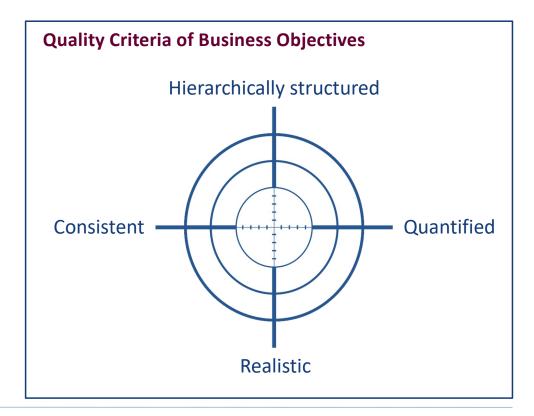






Business Objectives





Key Tools for Analysing & Planning Strategic Business Units

(1) Portfolio analysis & planning

- BCG matrix
- McKinsey matrix

Selection of business units

For each of the selected business units

(2) Business unit analysis & planning

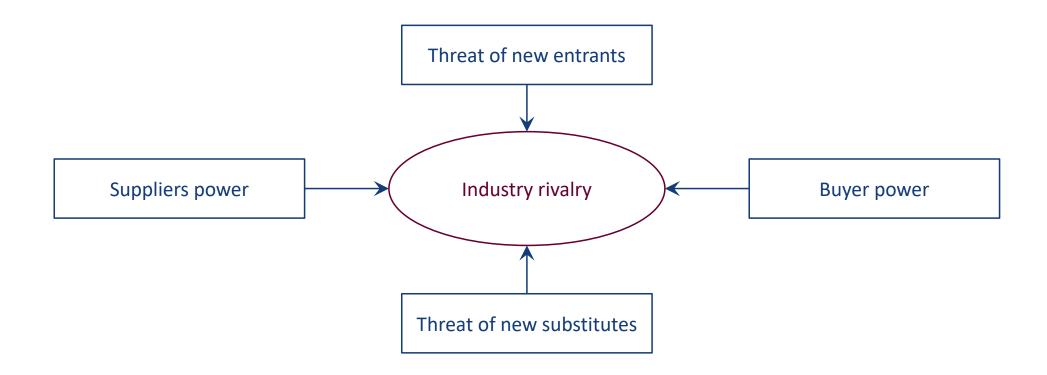
- SWOT analysis
- Mission statement & business objectives
- Strategic frameworks
 - Porter's five forces
 - Porter's generic strategies
 - Intensive growth strategies & diversification
 - Integrative growth strategies
 - Strategic alliances

- Characteristics of (business) strategies
 - Directed toward the (strategic) goals
 - Fundamental guideline/framework to reach (strategic) goals
 - Medium- to long-term orientation



- Strategies must be individually tailored to external & internal situation of respective business
- Frameworks for business strategies as starting point
 - Porter's five forces
 - Porter's generic strategies
 - Intensive growth strategies & diversification
 - Integrative growth strategies
 - Strategic alliances





Strategic Frameworks: Porter's Five Forces – Simplified Example



		Competitive Advantage	
		Low cost	Product uniqueness (quality differentiation)
Market	Broad (segment to full market coverage)	Cost leadership strategy ↓ Stuck in t	Differentiation strategy (quality leader) he middle ↓
Scope	Narrow (niche to segment)	Low-cost focus strategy	Differentiation focus strategy

Strategic Frameworks: Porter's Generic Strategies – Simplified Example

		Competitive Advantage	
		Low cost	Product uniqueness (quality differentiation)
Market	Broad (segment to full market coverage)	Cost leadership strategy easyJet **RYANAIR	Differentiation strategy (quality leader) BRITISH AIRWAYS Lufthansa
Scope	Narrow (niche to segment)	Low-cost focus strategy "Hobby pilot hitchhiking"	Differentiation focus strategy Private jet charter

Strategic Frameworks: Growth Strategies – Intensive Growth & Diversification

Ansoff's	s Product Market	Products		
Expansion Grid		Current products	New products	
	Current markets	Market penetration strategy	Product development strategy	
Markets	New markets	Market development strategy	Diversification strategy	

Strategic Frameworks: Growth Strategies – Intensive Growth & Diversification

British fa	lified Example: st food chain with	Products	
classic burgers, full English breakfast etc.		Current products	New products
		Market penetration strategy	Product development strategy
	Current markets	e.g., intensifying advertising campaigns in Britain	e.g., introducing veggie burgers in British restaurants
Markets		Market development strategy	Diversification strategy
	New markets	e.g., entering the French market with the current menu	e.g., opening high-end restaurants with a different menu on the high streets

Strategic Frameworks: Growth Strategies – Integrative Growth



Main Objectives

- Maximising profits through absorbing the retail margin (forward integration) or manufacturer margin (backward integration)
- More control over the value chain

Horizontal integration

Google

- Buying competitors or synergistic companies on the same level of the value chain
- Examples:
 - Google purchases YouTube (2006)
 - Facebook purchases Instagram (2012)



- Maximising profits through wider market coverage
- Eliminating competitors



Strategic Frameworks: Growth Strategies – Strategic Alliances

- Product or service alliances
 - Two or more companies jointly market their complementary / combined products
 - Example: airline & credit card
- Pricing collaborations
 - Two or more companies join in special price offers
 - Example: airlines, hotels & rental cars offer special prices for their customers
- Promotional alliances
 - A company carries the promotion for another company
 - Example: supermarket advertises with producer brands
- Logistic co-operation
 - A company offers logistical services for another company
 - Example: restaurants & food delivery services
- Buying co-operatives
 - Two or more companies buy products together from one supplier
 - Example: small groceries join into a buying co-operative



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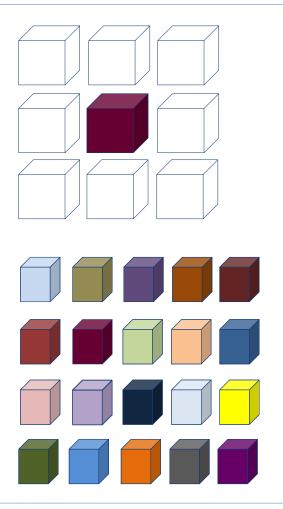
This section is based on the Integrated Marketing System, which, in turn, is based on the KTI research project BrandingStar

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- Godbersen, H., Felder, A. (2009): Nachfragebasierte Unternehmensführung: Mit mehr Profil zu mehr Profit, in: KMU-Magazin, Jg. 2009, Nr. 9, S. 18-21
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- Godbersen, H., Kremmel, D., Felder, A. (2008): Die Marke als Ausgangspunkt der Marketingstrategie, in: KMU-Magazin, Jg. 2008, Nr. 10, S. 34-37

Definition of a Brand



Definition of a Brand

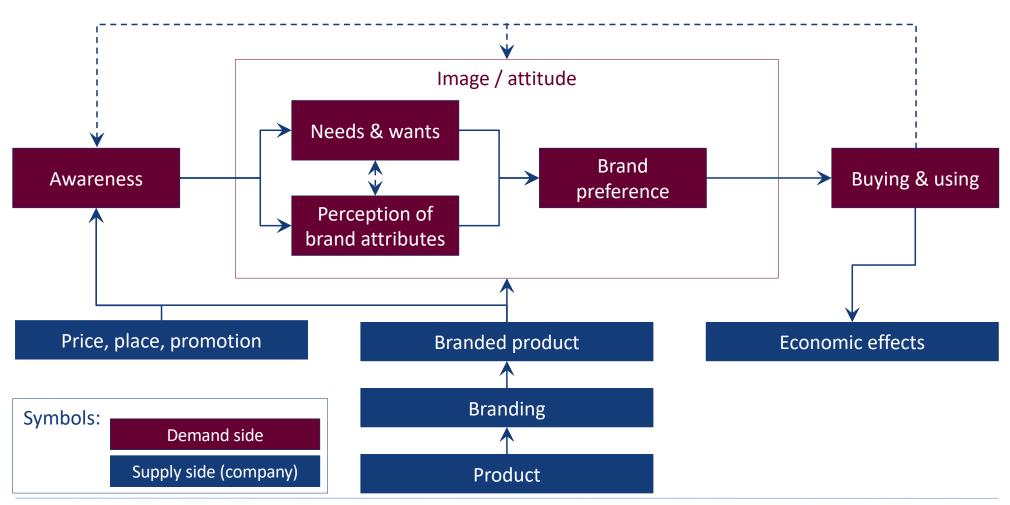


Formal Definition of a Brand:

A brand is a symbol consisting of words, images or a combination thereof to distinguish a product or company from its competitors.

The understanding of brands evolved with the changing of the markets.

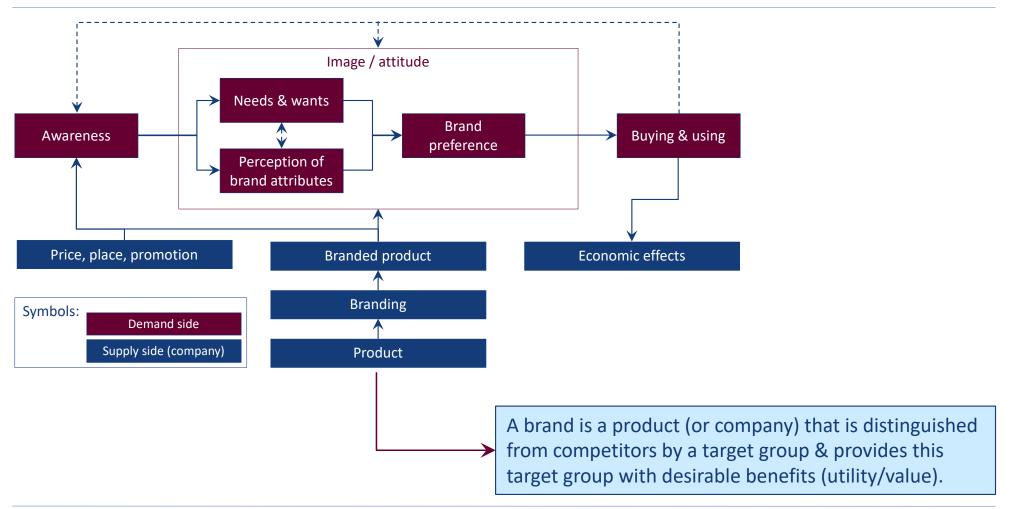
Definition of a Brand

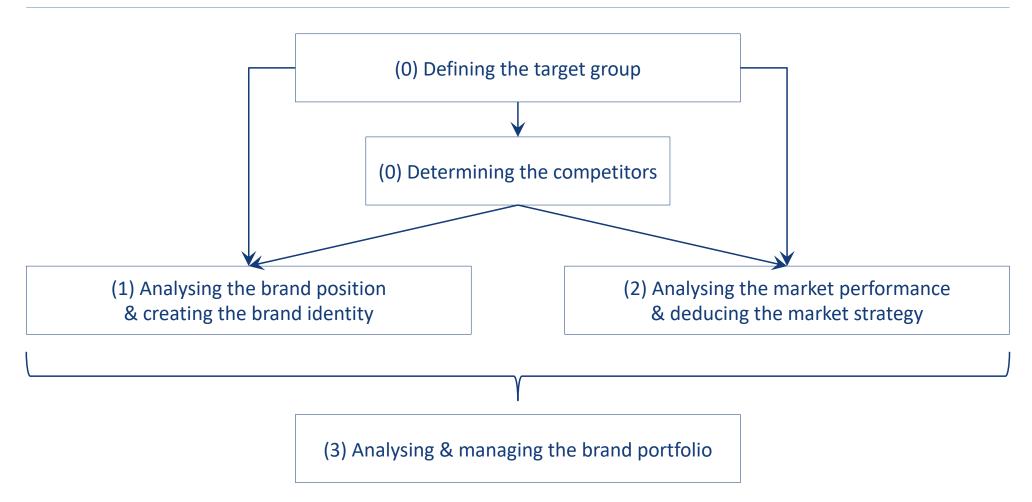


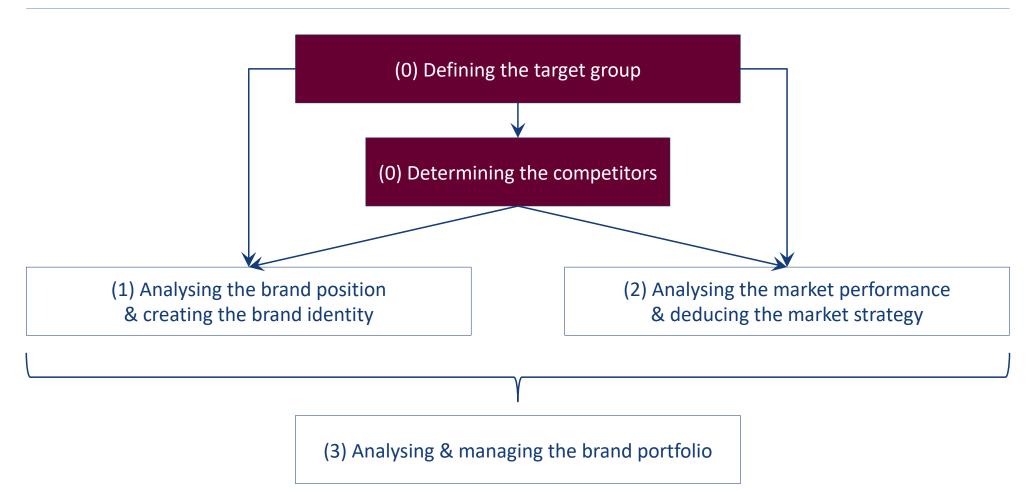
Definition of a Brand

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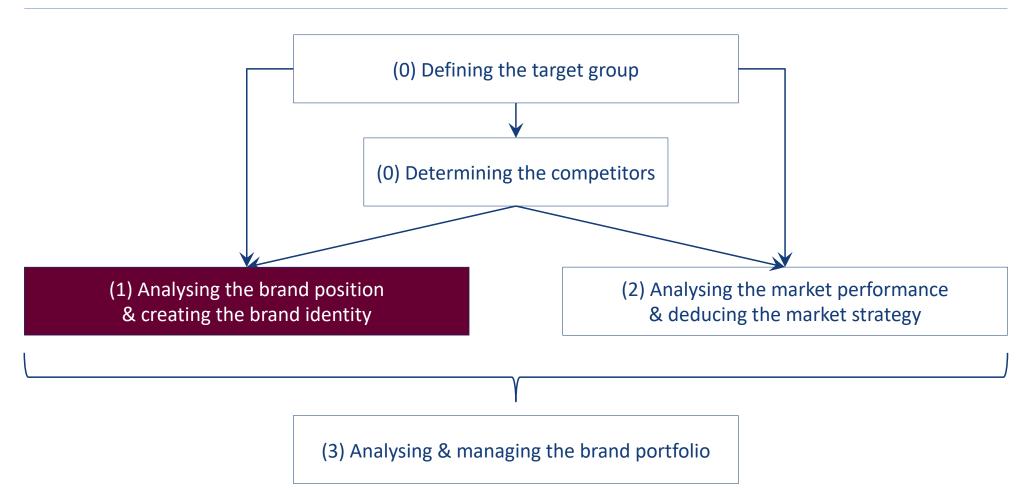




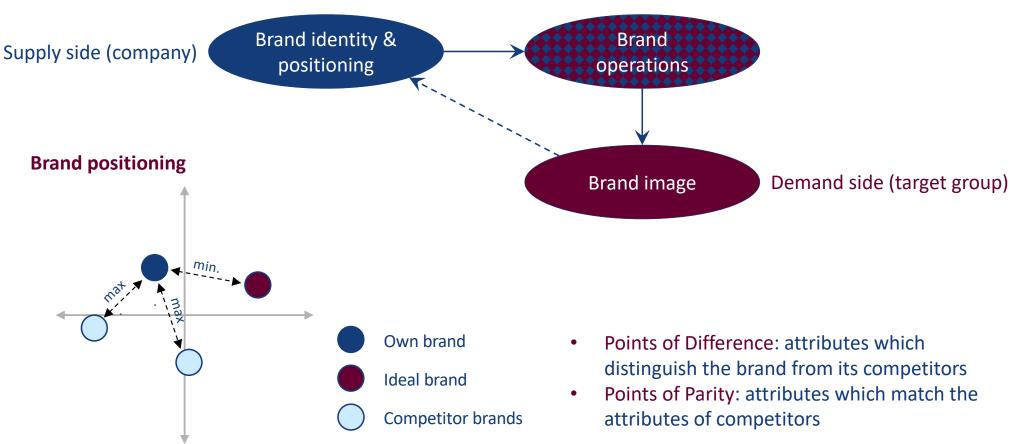


Defining the Target Group & Determining Competitors

Process	Simplified Example		
Defining the target group			
Context of using	Drinking a beer with friends		
Motives in the context of using with regard to the product category of the brand	Beer-related motives: Joy, refreshment, taste, thirst-quenching Friends-related motives: Friendship, fun, relaxation, honesty		
Descriptive characteristics	Primary target group: 20 to 30 years; all genders with a tendency to male; outgoing & active lifestyle		
Determining the competitors			
Every brand (within the product category of the brand in the widest sense) that can fulfil the determined motives of the target group in the respective context of using is a competitor	Primary competitors: Other beer brands Secondary competitors: Wine, cocktails etc. Tertiary competitors: Non-alcoholic beverages like soft drinks		



Creating brand identity & managing brand image



- 0) Basis from segmenting & competitors
 - Target group / motives / competitors
- 1) Translating the motives into brand attributes
- 2) Determining the relevance of brand attributes to the target group
 - Measuring the relevance of the brand attributes on a scale from 0 (not important) to 100 (very important)
 - Calculating the weighted relevance by dividing the relevance of a brand attribute by the sum of the relevance of all brand attributes
- 3) Determining the perceived quality of the brand attributes by the target group
 - Measuring the subjective quality of the brand attributes on a scale from 0 (not good) to 100 (very good)
 - Calculating the overall evaluation of the brands by the sum of the multiplication of the weighted relevance and the subjective quality of the brand attributes
 - Determine the number of "won" attributes for every brand
 - Calculate the quality difference between the brand and its best competitor for each brand attribute

4) Deducing positioning (norm) strategies & brand identity

Relevance & quality of brand attributes – Simplified example of a beer brand

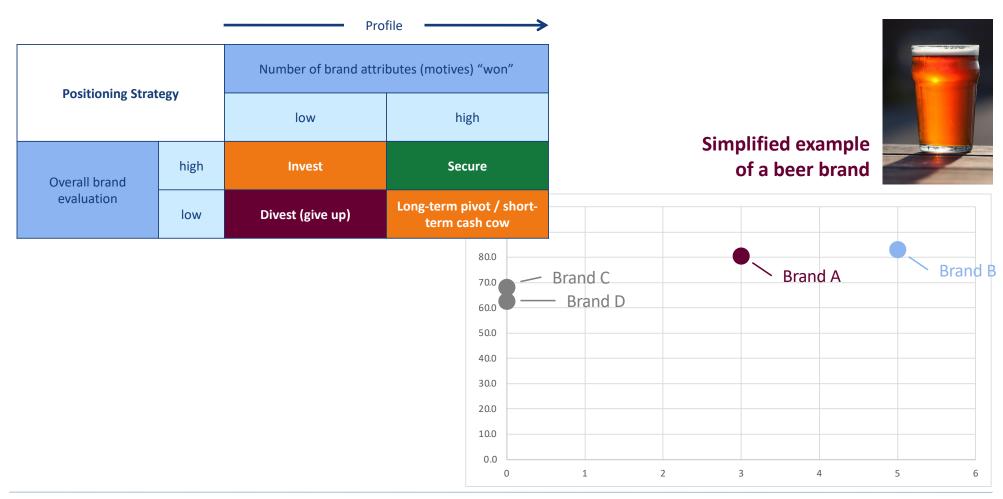
Perspective from Brand A; Context of using: drinking a beer with friends

Brand attributes		Relevance 0 (not important) to 100	Weighted	Quality 0 (not good) to 100 (very good) Delta to			Delta to top	
		(very important)	Relevance	Beer A Beer B		Beer C	Beer D	competitor
	Joy	85	16%	76	81	63	59	-5
Rather	Refreshment	55	10%	80	79	67	61	1
beer- related	Taste	40	7%	71	80	59	62	-9
	Thirst-quenching	45	8%	73	78	68	71	-5
	Friendship	90	17%	93	90	77	63	3
Rather	Fun	90	17%	84	87	69	64	-3
friends- related	Relaxation	70	13%	71	81	65	59	-10
	Honesty	65	12%	85	82	71	64	3

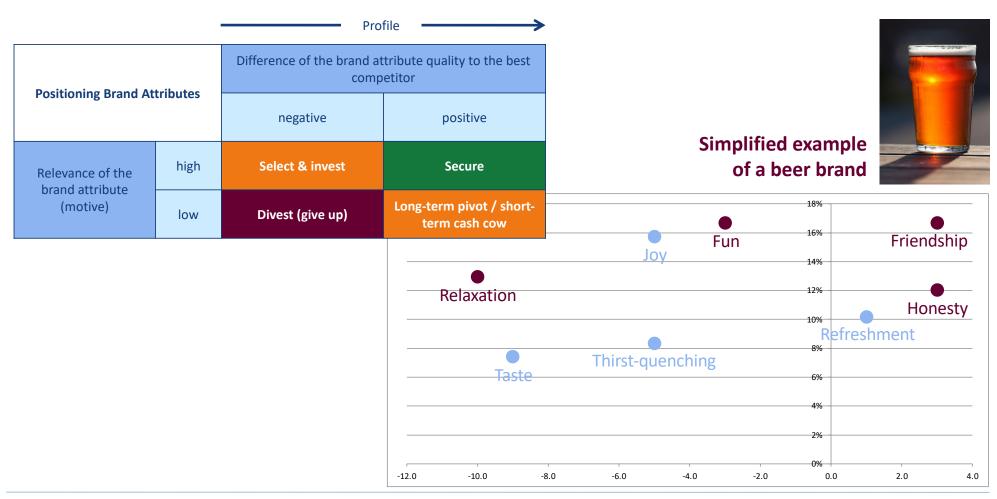
Preference & attributes won	Beer A	Beer B	Beer C	Beer D
Preference (sum of quality mulitplied by weighted relevance)	80.4	83.1	68.1	62.5
Attributes won (highest quality rating)	3	5	0	0

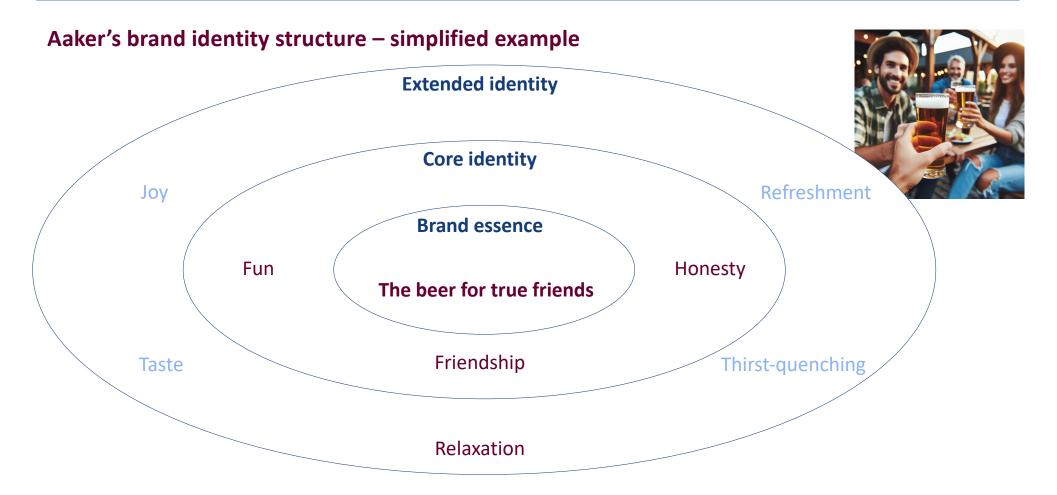
Preference

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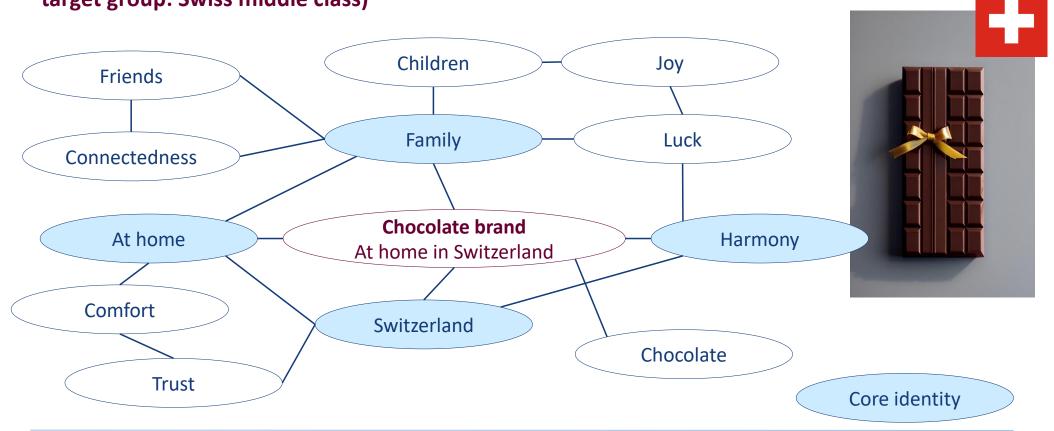


Preference



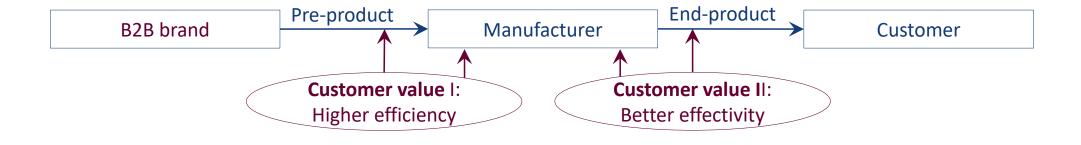


Brand Identity as semantic network – simplified example of a Swiss chocolate brand (core target group: Swiss middle class)

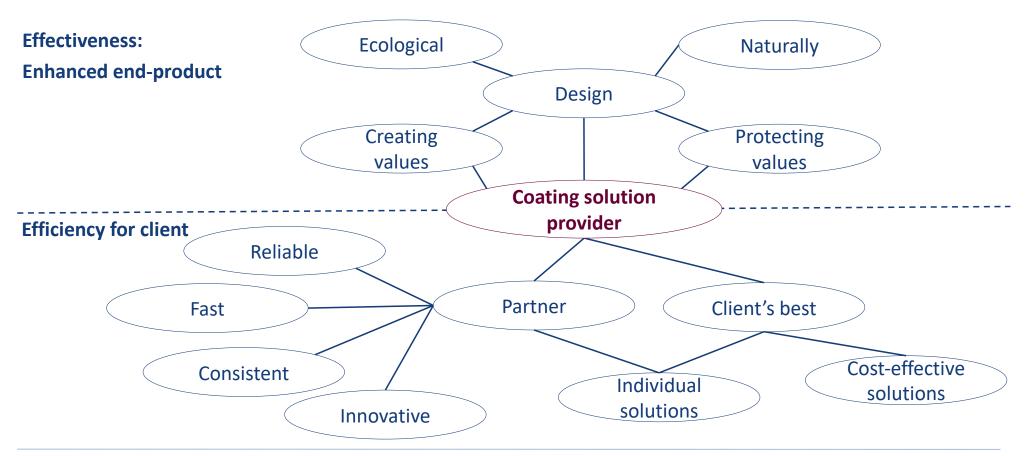


B2B Brand Identities

- In contrast to B2C brands rather rational (& not emotional) brand identity, as companies strive after maximising their profits (& not satisfying their emotional needs)
- Options for creating customer value & brand identity in B2b markets
 - Potential Customer value I: More efficient process = cost reduction
 - Potential Customer value II: More effective end-product quality = higher revenue potential



Example of the brand identity of an industrial coating solution provider



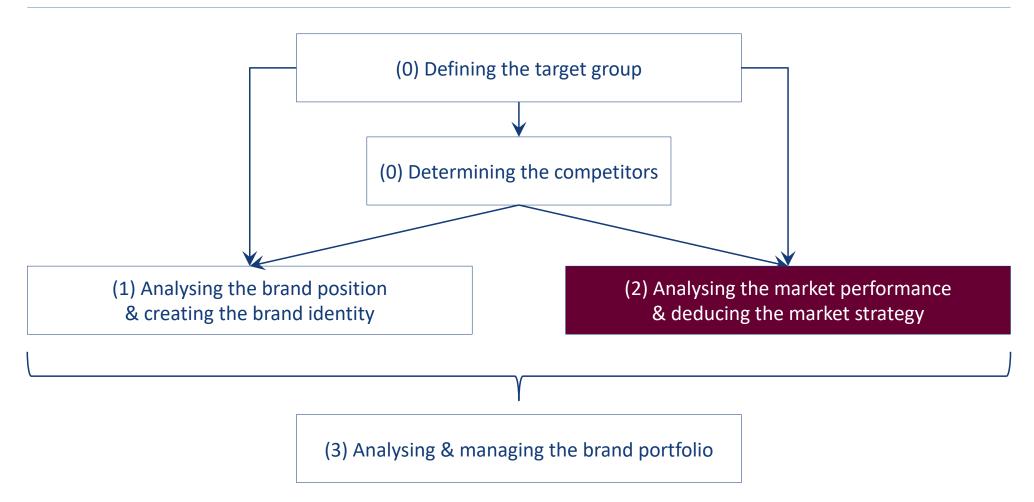
- Definition of Branding
 - A branding is a symbol consisting of words, images or a combination thereof to distinguish a product or company from its competitors.
 - Cf. formal definition of a brand
- Function of brandings
 - A branding should serve as simple & effective cue stimulus to quickly activate the brand image (associations).



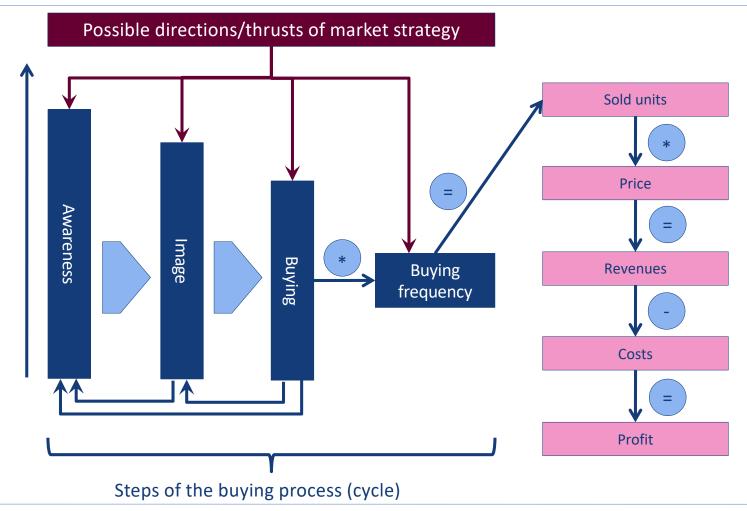


- Development of (formal) brands
 - There is no "silver bullet" but the techniques of designing advertisements can be applied to designing a
 (formal) brand.

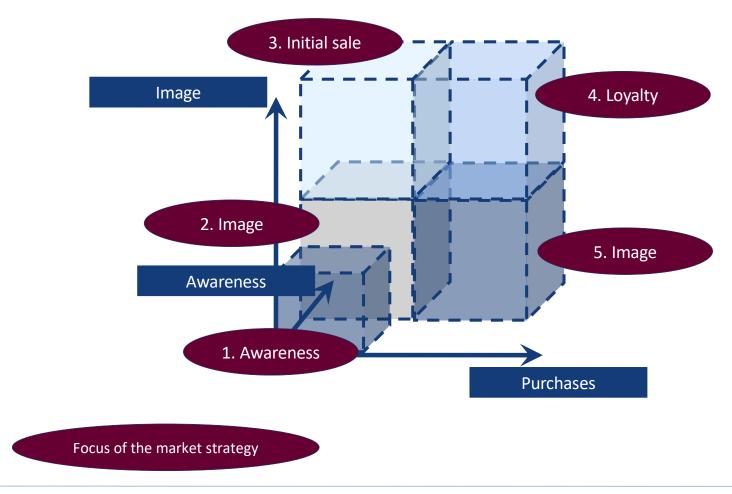
Creating & Managing Brands



Analysing the Market Performance & Deducing the Market Strategy



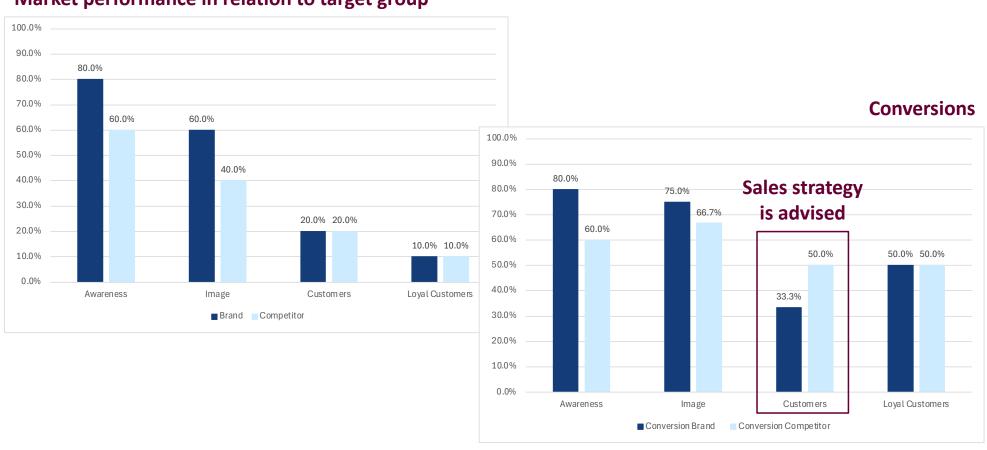
Analysing the Market Performance & Deducing the Market Strategy

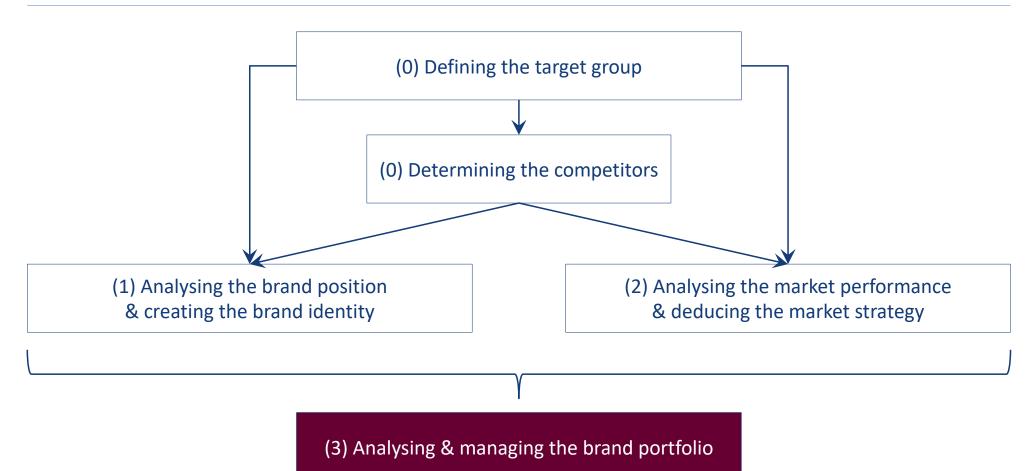


Analysing the Market Performance & Deducing the Market Strategy

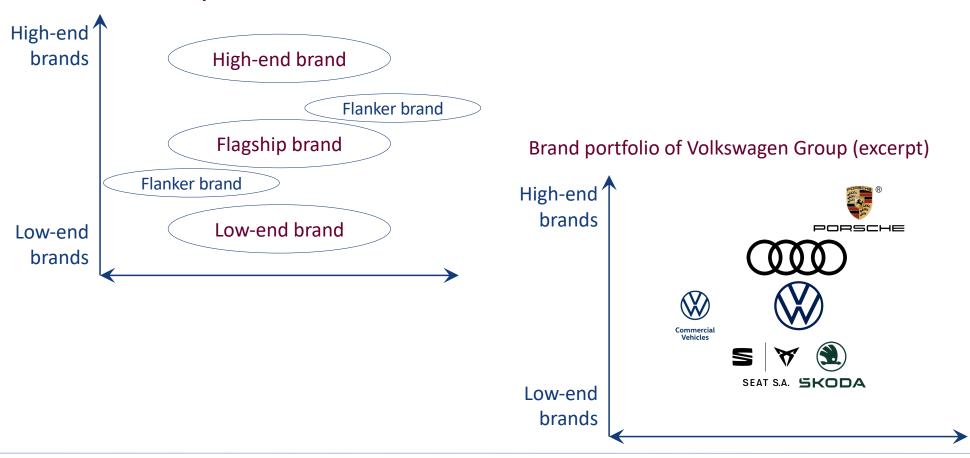
- 0) Basis from segmenting & competitors
 - Target group / competitors
- 1) Determine the numbers on the following steps of the buying process for the brand and its competitors
 - Awareness
 - Positive brand image
 - Buyers
 - Loyal customers
- 2) Calculate the conversion between the steps of the buying process
- 3) Deduce market strategies from the conversion
 - Awareness strategy
 - Image strategy
 - Sales strategy
 - Loyalty strategy
 - → General rule: A strategy should be focused on/prioritised if the referring conversion is weaker than the competitors' ones

Market performance in relation to target group





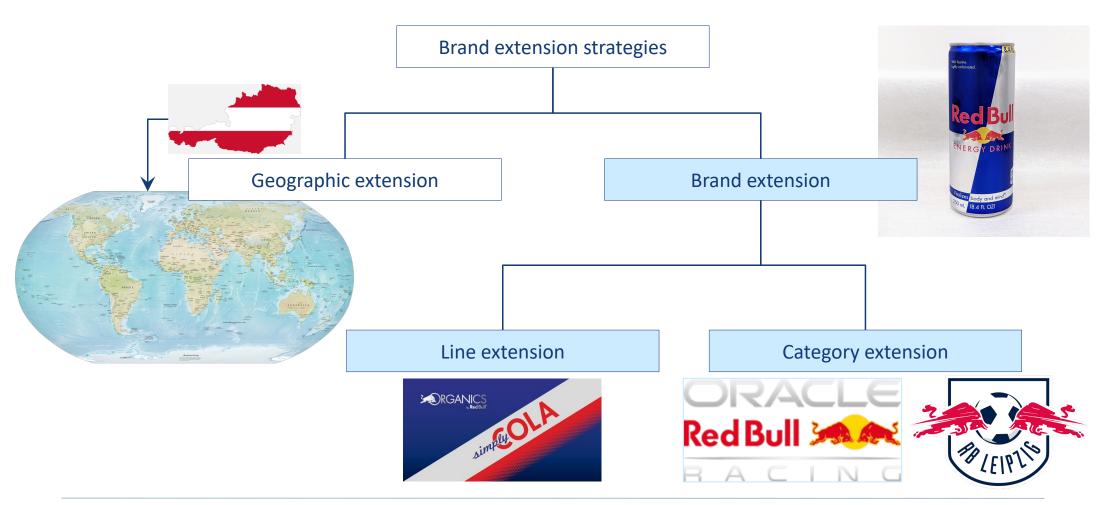
Roles of brands in the portfolio

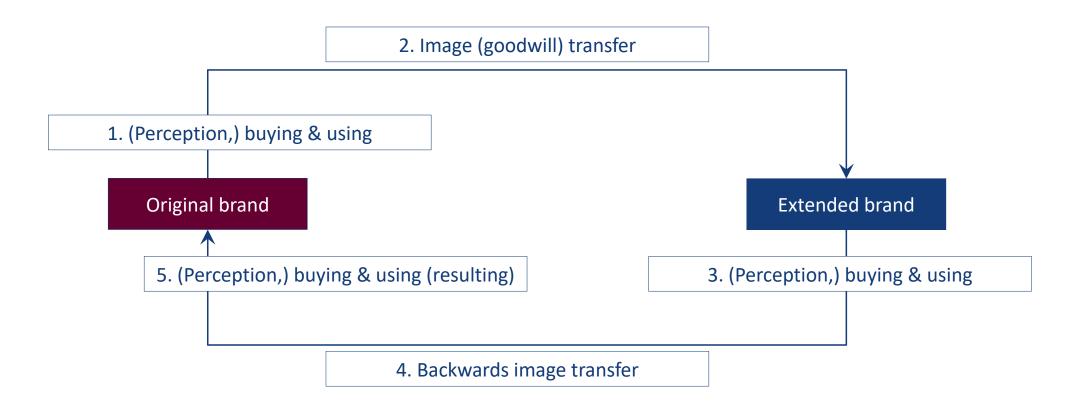


Brand architecture: branded house vs. house of brands



Analysing & Managing the Brand Portfolio





Success & failure of brand extensions		Usage & image			
		not similar	similar	identical	
Target groups	Identical	(1) Failing because image transfer is not possible	(2) Potential to realise additional sales because of additional/new usage	(3) Threat of cannibalising	
	different		(4) Potential to reach new target groups		

Success & failure of brand		Usage & image			
extens	sions	not similar	similar	identical	
Target groups	Identical		NIVEA	VW Phaeton	
Target Broaps	different	VW Phaeton	Coca Coca Coca Coca Coca Coca Coca Coca	i Cola	

i) iden

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1) Identifying eliminable brands by analysing the recent profits (cash flows)



2) Analysing scenarios of market development



3) Developing possible strategies & operations to revive the brand



4) Determining the net present value

$$NPV = -I_0 + \frac{\sum_{1}^{t} R_t - C_t}{(1+i)^t}$$

5) Checking image transfers within the brand portfolio (attitudinal composite effects)



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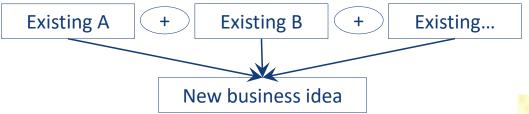
Delivering Value: Place

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*cf. approach of Kotler, P. & Keller, K.L. (2016). Marketing Management. Global Edition (15th ed.). Pearson.

Excursus: Creating New Business Ideas

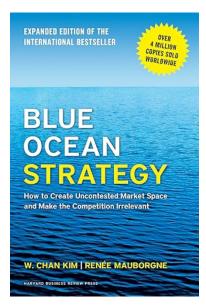
• Innovation = combining existing objects, technologies, functions, process &/or constructs



- Sources of inspirations for new business ideas
 - Observations & experiences
 - Customer feedback & complaints
 - Literature
 - Experts
 - •
- Perspectives on new business ideas
 - 1) Value to customer
 - 2) Technological/functional solution
 - 3) Economic viability

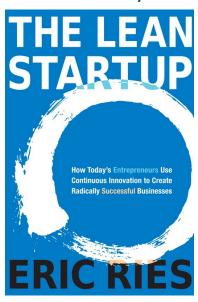


Two approaches with the potential to support the development of new business ideas



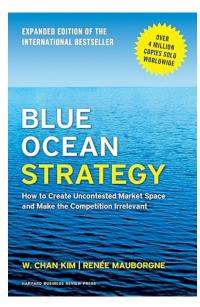
Kim, W.C. & Mauborgne, R. (2015). Blue Ocean Strategy: how to create uncontested market space and make the competition irrelevant.

Ries, E. (2011). The Lean Startup: How Today's Entrepreneurs Use Continuous Innovation to Create Radically Successful Businesses.***



***beware: It is debated if the Lean Startup approach can be considered an academically "solid" theory

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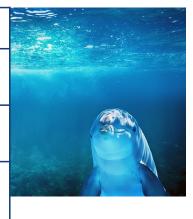


***beware: It is debated if the Lean Startup approach can be considered an academically "solid" theory

Porter's generic strategies = "traditional" approach		Competitive Advantage			
		Low cost	Product uniqueness (quality differentiation)		
Market	Broad (segment to full market coverage)	Cost leadership strategy ← Cost vs	Differentiation strategy (quality leader)		
Scope	Narrow (niche to segment)	Low-cost focus strategy	Differentiation focus strategy		

Blue Ocean Strategy: Red Ocean vs. Blue Ocean

_				
	Red ocean	Blue ocean		
	Operate in an existing market space	Create an uncontested market space		
(Exploit the existing demand	Create & capture a new demand		
	Beat the competitors in a cutthroat competition	Make the competition irrelevant		
	Chose between low cost vs. differentiation strategy	Break the value-cost trade-off & combine low cost & differentiation		



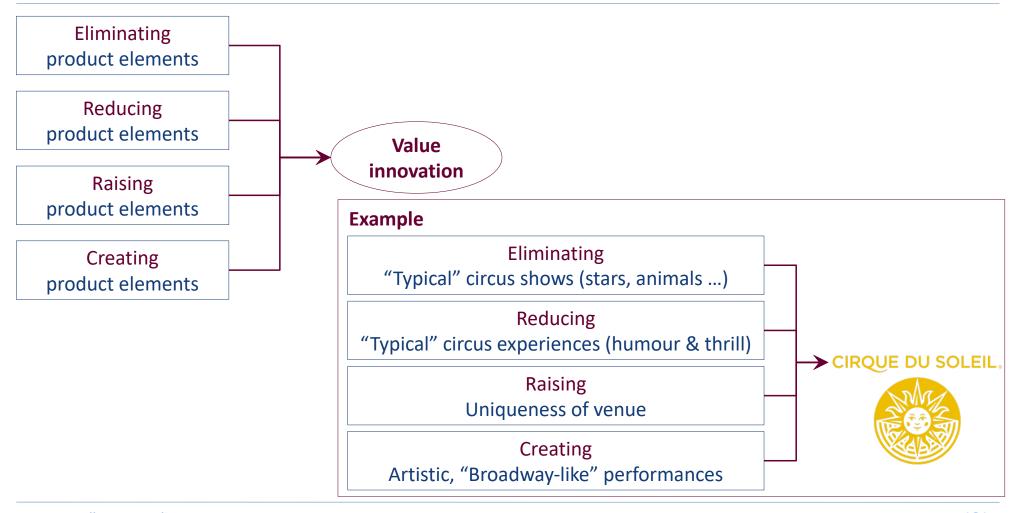
Create a blue ocean through a value innovation:
inventing a new value for the customer
(value to customer > technological/functional innovation)

Self-assembly (low cost)

Swedish design (differentiation)



Blue Ocean Strategy: Four Actions Framework



Blue Ocean Strategy: Formulation & Execution Principles

- Formulation principles
 - Reconstruct market boundaries
 - Focus on the big picture, not the numbers
 - Reach beyond existing demand
 - Get the strategic sequence right
- Execution principles
 - Overcome key organisational hurdles
 - Build execution into strategy

Blue Ocean Strategy: Market Boundaries & Beyond Existing Demand

- Reconstruct market boundaries
 - Customers
 - Value to customer
 - Technological/functional solution
 - Business partners
 - Competitors
- Reach beyond existing demand

Redefine within industry & across industries

Tier 1 non-customers: current market
Customers who will leave the
brand over time

Tier 2 non-customers
Conscious decision
against brand

Tier 3 non-customers

Not aware of brand

("distant markets")

Blue Ocean Strategy: Example

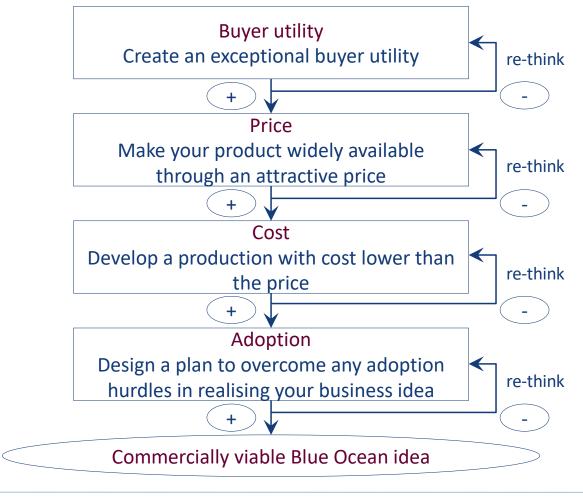
- Branch-specific requirements that prevented a Joint Strike Fighter (one aircraft for all of the three branches)
 - US Air Force: Agility & Stealth
 - US Navy: Durability & maintainability
 - US Marines: STOVL & Countermeasures



- Combining all of the afore-mentioned requirements within the aircraft
- Therewith: Reconstructing market boundaries & reaching beyond existing demand
- Consequences
 - Lower cost because one aircraft design instead of three
 - Enhanced capability spectrum for the three branches



Blue Ocean Strategy; Get the Strategic Sequence Right

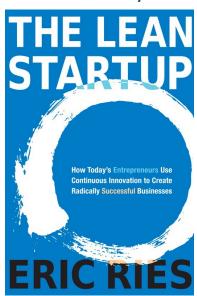


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Lean Startup: Definition of Start-up & Background

Start-up definition: "A startup is a human institution designed to deliver a new product or service under conditions of extreme uncertainty." (E. Ries)

> "Traditional management practices fail -'general management' as taught to MBAs" (E. Ries)

Achieving Failure:

- The traditional management approach aims to build a product
 - On time,
 - on budget,
 - With high quality,
 - With a beautiful design.

What is needed?

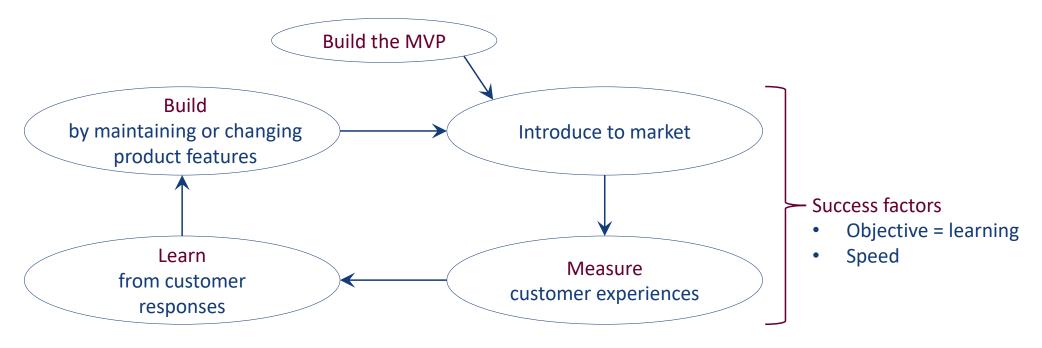
Principles & practices with which a start-up can be built and managed in the context of extreme uncertainty.

But what is the accomplishment if nobody wants the product?

Lean Startup

Achieving failure is "successfully executing a bad plan".

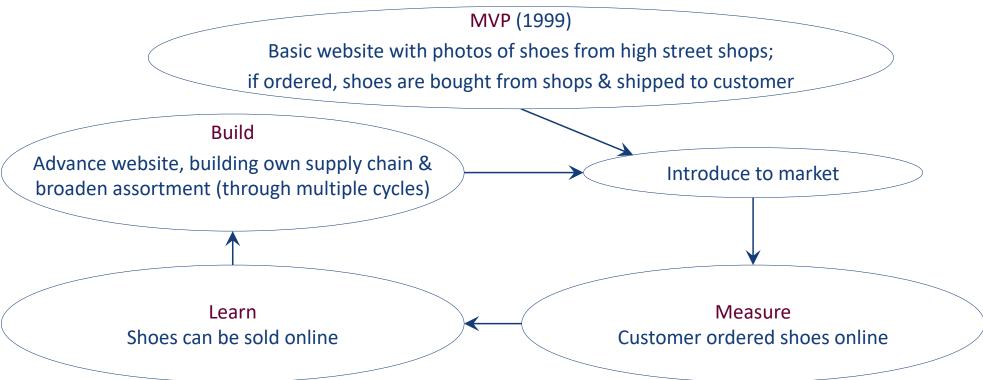
- Minimum viable product (MVP)
 - Minimal set of product features to learn from early adopters
- Build-measure-learn cycle



Lean Startup: Example



- American online shoe & clothing retailer
- 1999: founded by Nick Swinmurn
- 2009: purchased by Amazon for reportedly \$ 1.2bn



Two fundamental Approaches of Bringing Products to Market

"Maximising the chances of success"

Developing & launching the final product with nearly all of the eventual features



entual reactives

Pros:

• Chances of customers' acceptance are increased if they want such product.

Cons:

- Uncertainty of (real) customer wants until the launch of the final product.
- Substantial loss if customers do not want the final product.
- After the product launch it is potential too late to change directions.

Lean Starup

"Release early & often"

Developing & launching the Minimum Viable Product (MVP) as early as possible, getting a maximum of feedback & continuing launches with incremental improvements



Pros:

• Real-life feedback & development of a final product which suits the customer wants.

Cons:

- The initial product (MVP) might be too basic to attract customers.
 - Circumstance might not allow the development of a MVP.

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Product

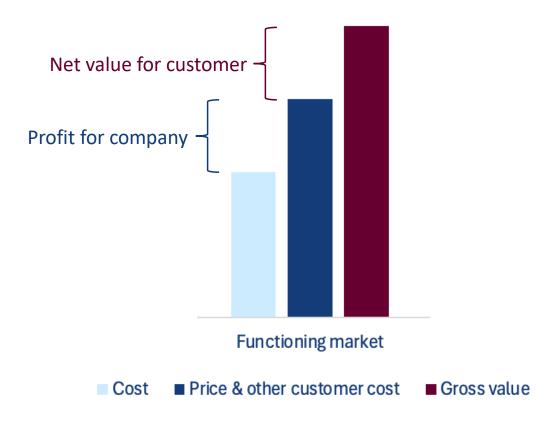
• A product is a combination of technical &/or functional attributes that form a physical good &/or intangible service & provides a value to customers.

Product range/portfolio/assortment

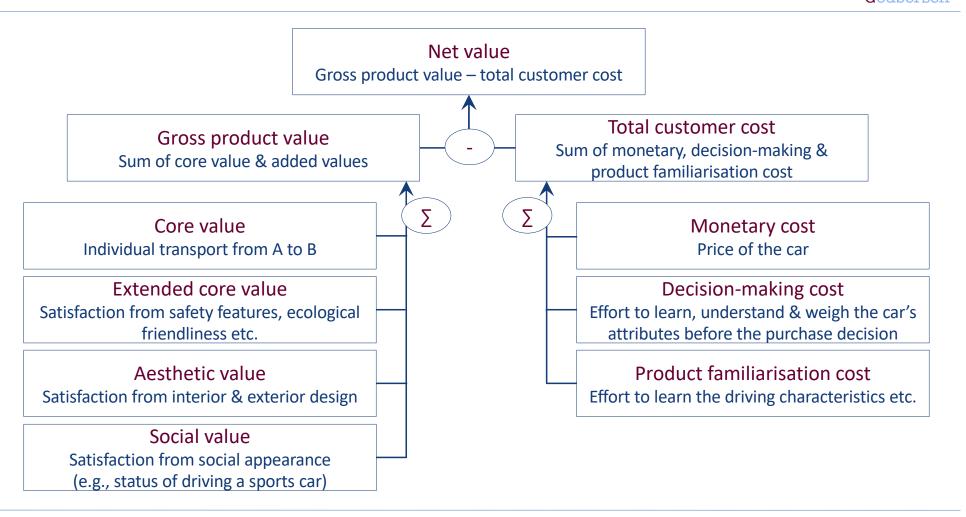
• The product range consists of all of the products that a company offers to its current & potential customers.

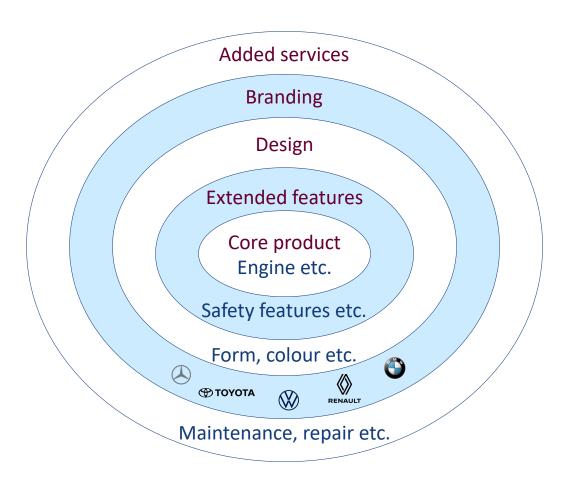
Product management

 Product management consists of the processes & decisions that deal with creating, modifying & terminating products & managing the product range.

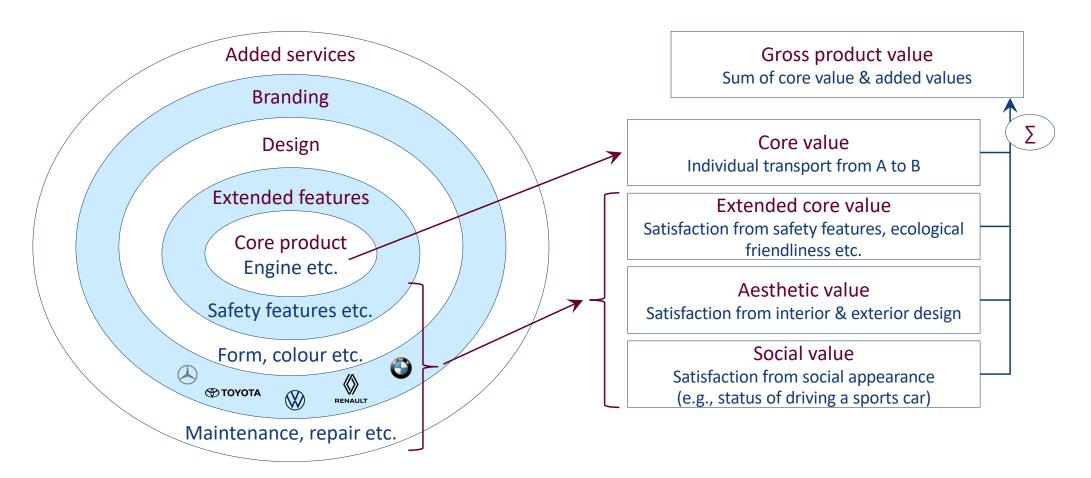


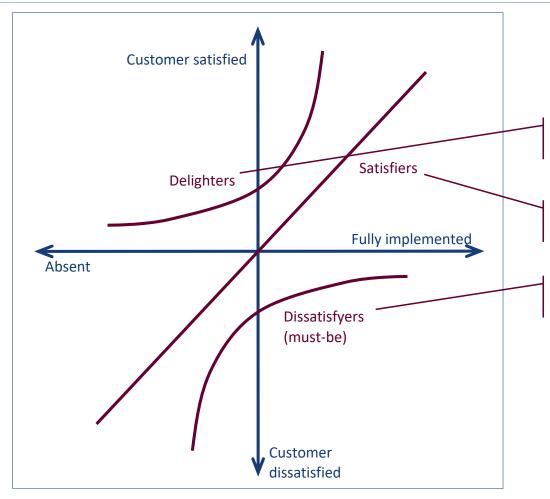
Value to Customer





Product levels & Value to Customer





Simplified example: Pharmacy



e.g., supplementary health programmes

e.g., advisory by pharmacist

e.g., distribution of medication

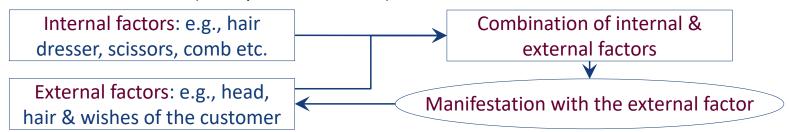
Products in B2C Marketing

- Convenience goods
 - Regularly purchased products with low customer involvement & a habitual buying process
 - Example: groceries, detergents etc.
- Shopping goods
 - Frequently purchased products with medium customer involvement & a limited buying process
 - Example: suit or dress, smart phone etc.
- Special goods
 - Rarely purchased products with high customer involvement & an extensive buying process
 - Example: car, house etc.

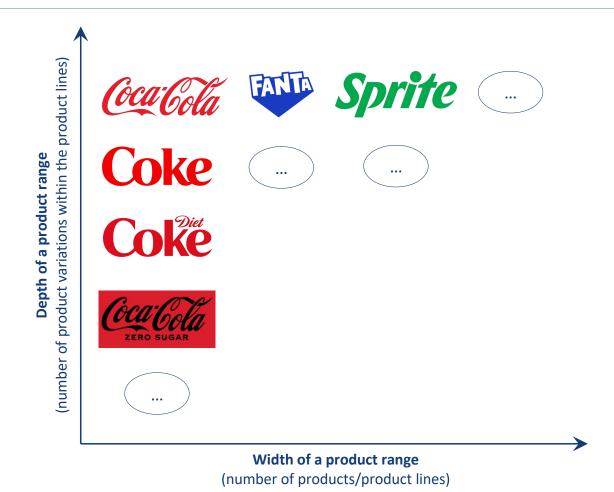
Products in B2B Marketing

- Materials & parts
 - Products that are fully integrated into the finished product
 - Example: for a car manufacturer, tyres, airbags etc.
- Capital
 - Durable goods that facilitate the production of the finished product
 - Example: machinery, offices etc.
- Business services
 - Services that support managing the finished product
 - Example: legal advisory, business consulting etc.

- Definition of Services
 - Services are (mainly) intangible & not storable performances that combine internal & external factors with the aim to create a value for customers &/or their possessions.
- Production of services (example: hair dresser)



- Classification of services
 - Pure services: e.g., legal advice
 - Services with physical goods as added value: e.g., air travel with snacks
 & drinks
 - Combination of services & physical goods: e.g., pub with atmosphere
 & drinks
 - Physical goods with services as added value: e.g., high end technology (fighter jets, power plants etc.) with training, maintenance etc.



Composite Effect of the Demand Side

- · Composite effect of buying
 - Two or more products are bought at the same time and same place because the benefit of buying the products together is greater than benefit of buying the products separately.





- Composite effect of using
 - Two or more products are used together because the combined usage offers a complementary benefit for technical/functional or taste related reasons.





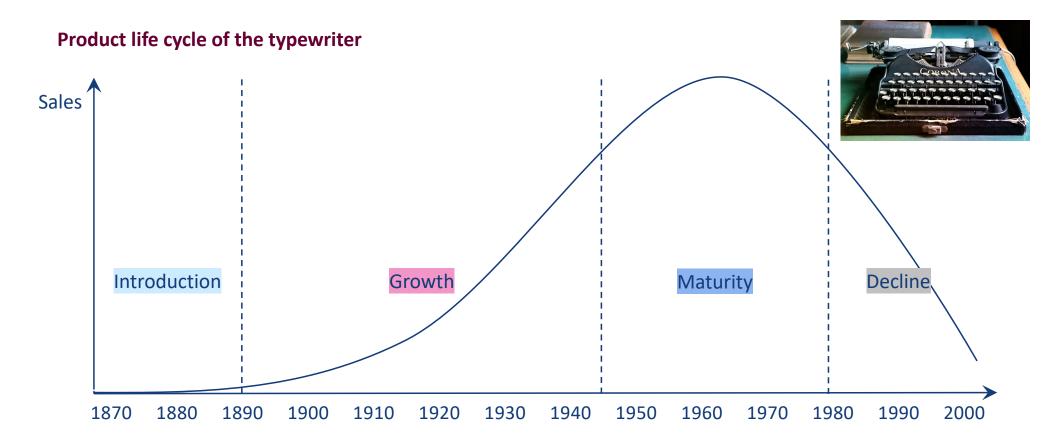
- Attitudinal composite effect
 - A person holds identical or similar attitudes towards two or more products which lead to similar behaviours towards theses products.

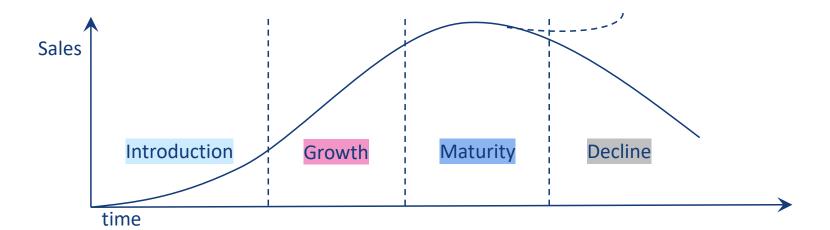


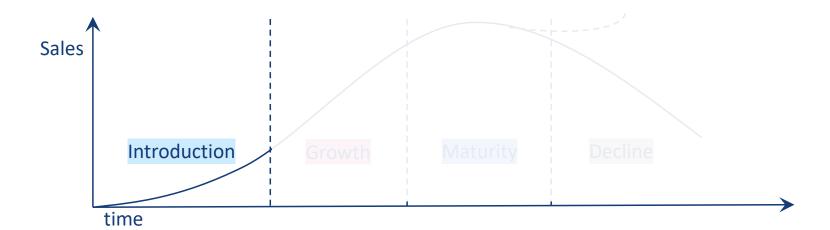




Product Life Cycle

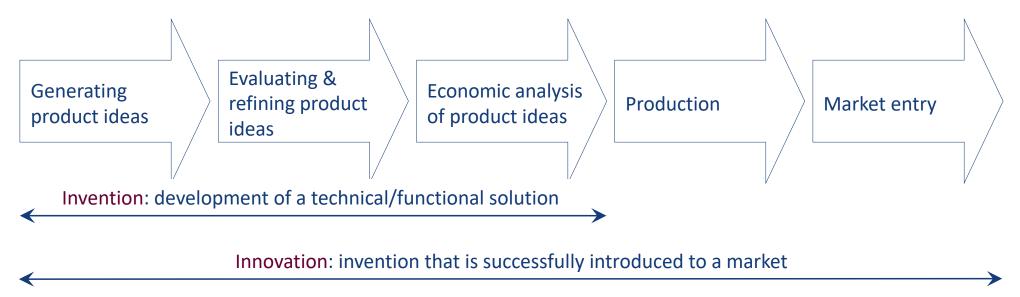






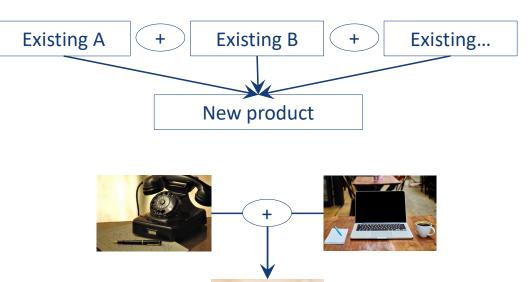
Innovation

- Definition of innovations
 - Innovations are activities in a company to develop new products & successfully introduce these into markets.
- Simplified innovation process



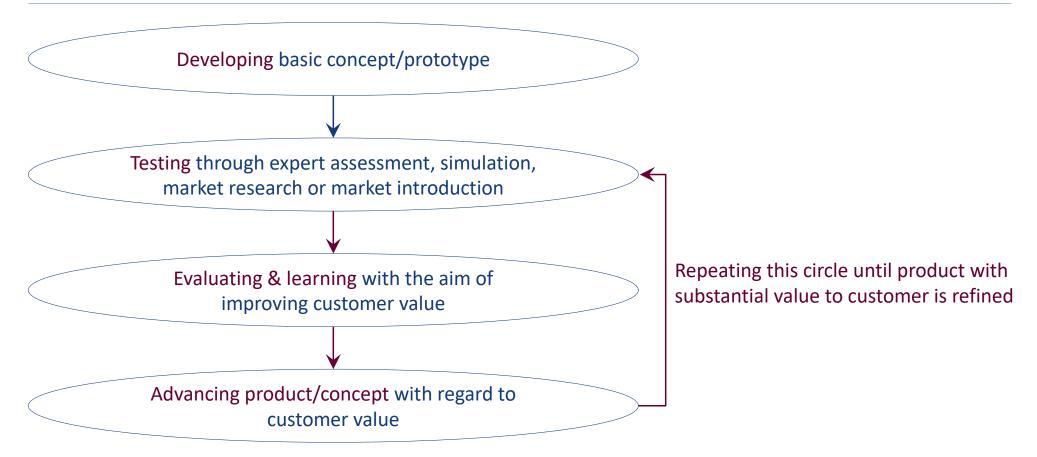
Generating Product Ideas

- New product = Combining existing objects, technologies, functions, process &/or constructs so that customers are provided with a value/benefit
- Sources for new product ideas
 - Internal sources
 - Sales force
 - Total quality management
 - Task/project groups
 - Customers
 - Qualitative research
 - Customer feedback
 - Customer complaints
 - External sources
 - Experts
 - Industry reports
 - Research institutions



Cf. Section Excursus Creating New Business Ideas

Evaluating & Refining Product Ideas



Cf. Section Excursus Creating New Business Ideas

- Principle of value analysis
 - Determining the expected (financial) value of a product
 - Selecting the products with the highest positive value
- Net present value

$$NPV = -I_0 + \sum_{1}^{t} \frac{R_t - C_t}{(1+i)^t}$$

NPV Net present value

I Initial investment

R Revenue

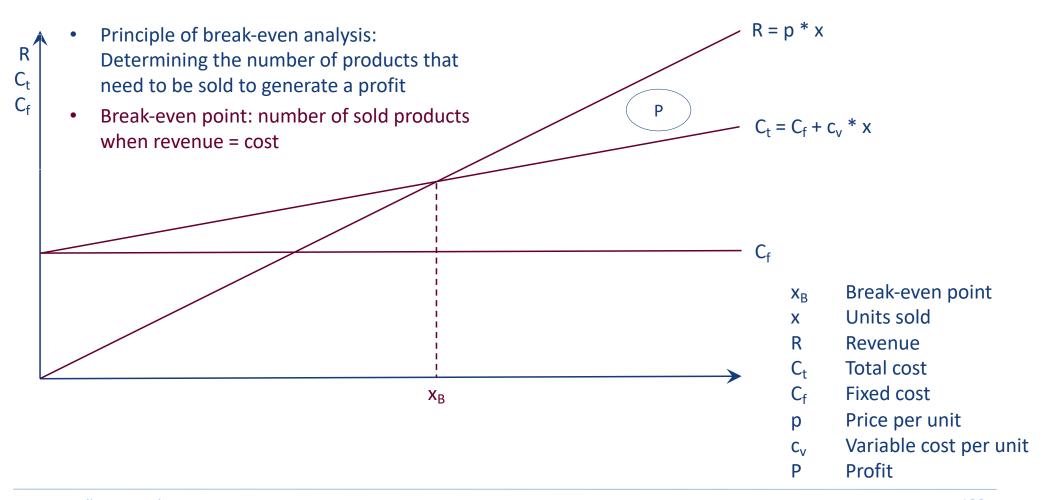
C Cost

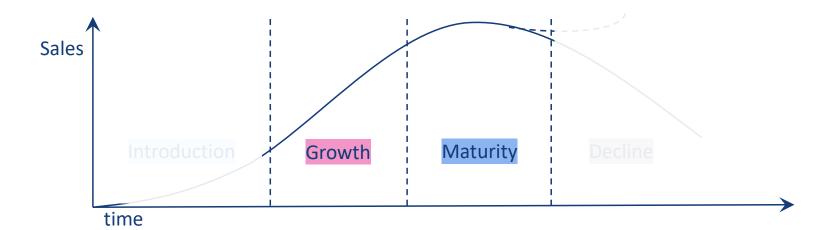
i interest rate

t period

- Please note
 - The success of value analysis is determined by the accuracy of the revenue & cost projections
 - Synergy effects between products should also be considered
 - Rule of thumb: plan for max. 10 years

Cf. Section Analysing & Planning Business Units





Product variation

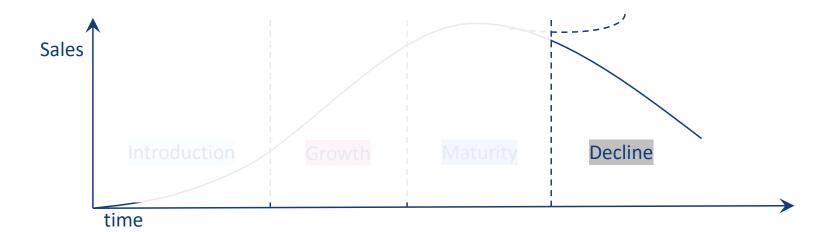
 Adjusting existing products over time to meet changing customer needs, wants & demand &/or to distinguish a product from its competitors



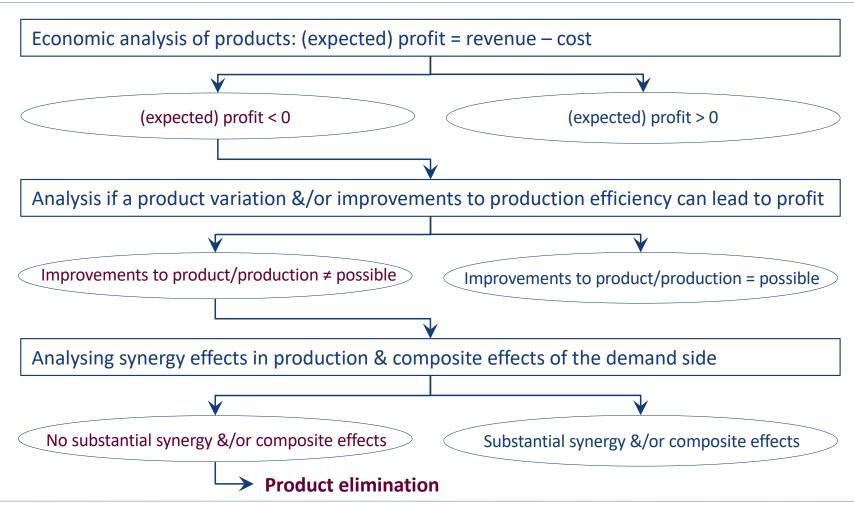
Product differentiation

 Offering different variants of a product to meet different needs, wants & demand of the current target group &/or to meet the needs, wants & demand of different target groups





Product Elimination



Product: Pasta

Units sold: 100

Loss per unit: £ 0.50 Overall loss: £ 50.00



Product: Tomato sauce

Units sold: 50

Profit per unit: £ 2.00 Overall profit: £ 100.00



→ Potential candidate for elimination

→ No need for elimination

Composite effect: Customers are only buying tomato sauce when they can also buy pasta



Overall profit (pasta & tomato sauce combined): £ 50.00

→ No elimination because of composite effect

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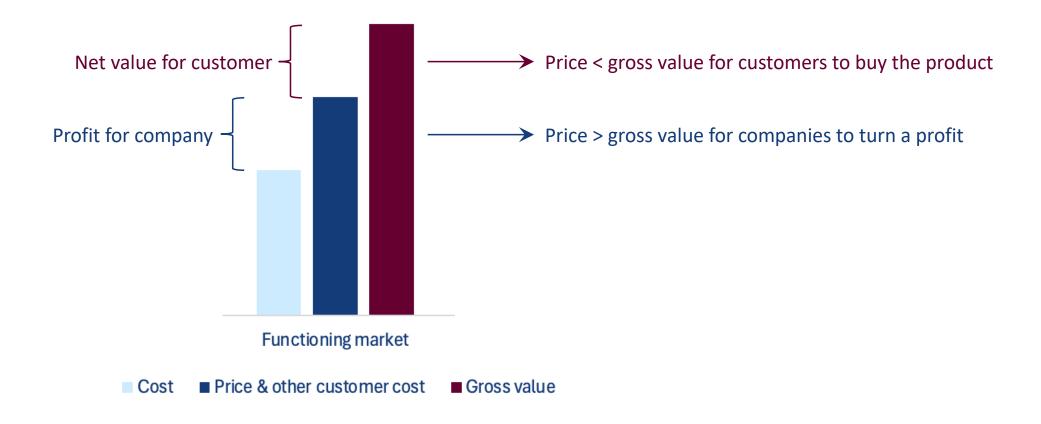
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*cf. approach of Kotler, P. & Keller, K.L. (2016). Marketing Management. Global Edition (15th ed.). Pearson.



Understanding Pricing

- Definition of pricing
 - Pricing contains all processes & decisions with regard to the price of a product, discounts, delivery terms & payment terms
- Forms of prices
 - "Traditional" price
 - Rent
 - Fees
 - Wages
 - Commissions
 - ...
- Pricing is the sole instrument of the marketing mix that directly generates revenues

Effect of price increase on profit (assumption: no change in demand)

		Option A	ı	Option B	Increase
Price	£	100.00	£	101.00	1.00%
Cost per unit	£	80.00	£	80.00	
Units sold		100		100	
Revenue	£	10,000.00	£	10,100.00	
Total cost	£	8,000.00	£	8,000.00	
Profit	£	2,000.00	£	2,100.00	5.00%

Price-demand functions ("rather economic perspective")

Elastic vs. inelastic demand in perfect competition





Price

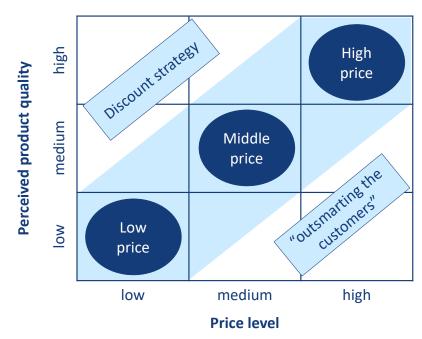
Price-demand function in oligopolistic markets



→ Conclusions: Higher prices normally lead to lower demand et vice

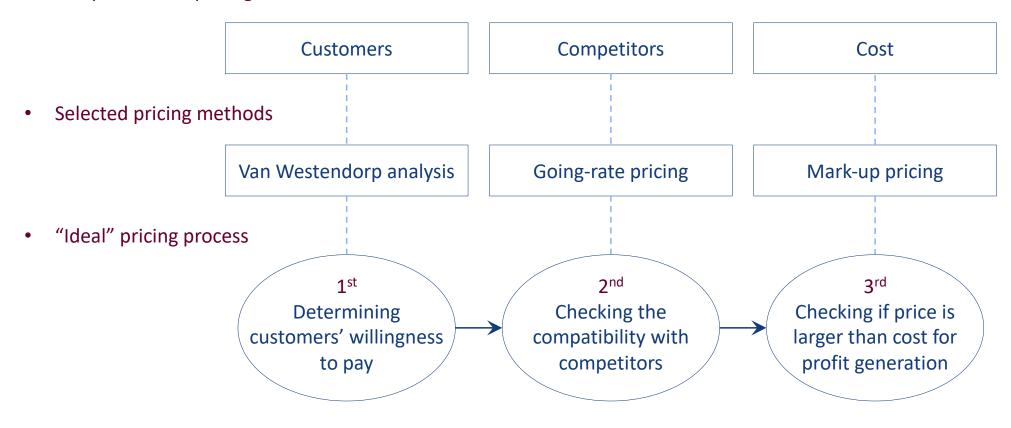
versa. However, the effectiveness of pricing is limited due to the relationship of price & perceived quality. Thus, pricing must be undertaken with caution & in conjunction with the overall marketing mix.

Price & perceived quality ("rather company perspective")



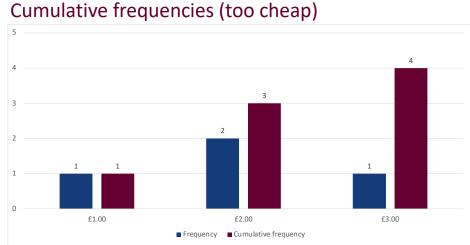
Pricing Methods

Perspectives on pricing

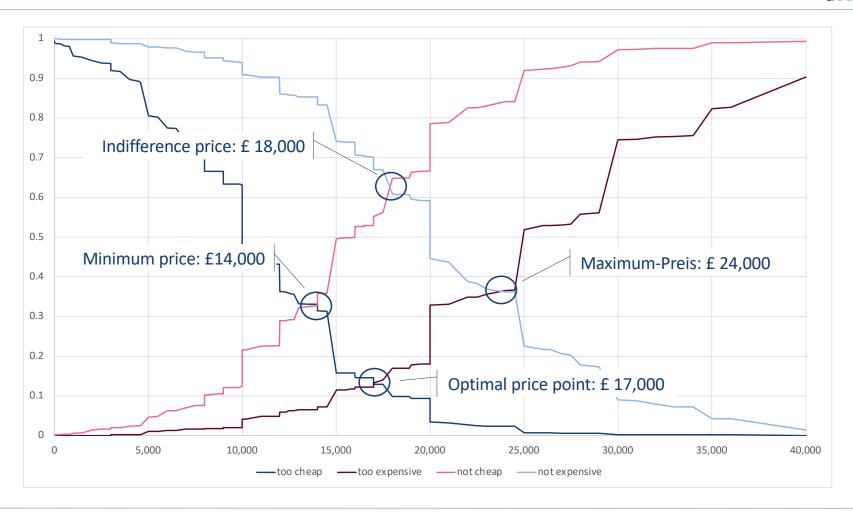


Pricing Methods: van Westendorp Analysis (Price Sensitivity Meter)

- Objective
 - Determining the willingness to pay through market research
- Questionnaire (four questions)
 - Too expensive: "At what price would the product be too expensive so that you would not buy it?"
 - Expensive: "At what price would the product be expensive but you would still consider buying it?"
 - Cheap: "At what price would the product be a bargain so that it is a good purchase for the money?"
 - Too cheap: "At what price would the product be too cheap so that you would have doubts about its quality and would not buy it?"
- Analysis
 - Calculating cumulative frequencies
 - Inverting
 - Cheap → not cheap
 - Expensive → not expensive



Pricing Methods: van Westendorp Analysis (Price Sensitivity Meter)

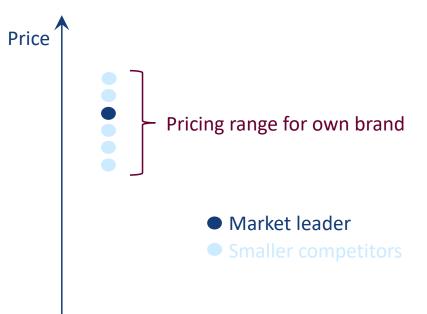


Pricing Methods: Going-rate Pricing

- Going-rate pricing
 - Price setting follows the prices of the competition
 - Typically, smaller companies follow the price of the market leader with minor mark-ups or discounts
- Typical markets for going-rate pricing
 - Oligopolistic markets
 - Markets for products with a low potential for differentiation
 - Examples
 - Steel industry
 - Filling station
 - •







Pricing Methods: Mark-up Pricing

- Pricing based on absorbed cost
 - Price = calculated cost per unit * (1 + profit margin in %)
 - Example

Absorbed cost per unit:	£	20.00
Profit margin in %:		10.0%
Price:	£	22.00

- Pricing based on variable cost
 - Price = calculated variable cost per unit * (1 + contribution margin in %)
 - Example

Variable cost per unit:	£	10.00
Contribution margin in %	:	20.0%
Price	£	12.00

Price Differentiation

- Customer-related price differentiation
 - Example: Museums
 - Kids & retirees → lower price
 - Adults → higher price



- Time-related price differentiation
 - Example: Airlines
 - Early booking → lower price
 - Late booking → higher price
 - "Last minute" booking for unsold seats → low price
- Geographical pricing
 - Example: Food service industry
 - Low-income countries → lower price
 - High-income countries → higher price

Big	Mac	Index	Jan	2025

Country	Price f	or Big Mac
Switzerland	\$	7.99
Norway	\$	6.67
Poland	\$	5.21
New Zealand	\$	4.77
Vietnam	\$	3.03
Philippines	\$	2.89

Discounts

- Types of discounts
 - Early payment/cash discounts
 - Volume/quantity discounts
 - Loyalty discounts
 - Time/seasonal discounts

Customer loyalty card



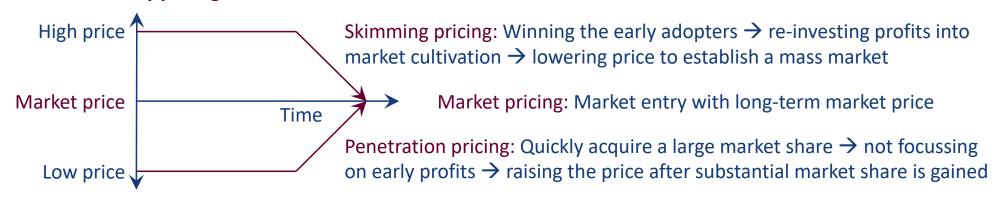


Effectiveness of discounts

Chances	Risks
 Discounts can attract new customers Discounts can increase the purchase volume of current customers 	 Customers might only change the time of purchase but not the volume Customers might shift their demand within the product portfolio Customers might expect discounts & do only buy when discount is offered, if discounts are used too often

→ Advice for practice: Use discounts with caution & not too often.

Market entry pricing



Perspectives on price adoptions

- Initiating price changes vs. reacting to price changes
- Price cuts vs. price raises
- Effects of price changes
 - Effects on demand/customer
 - Effects on competitors' behaviour
 - Effects on revenue & profit

Prof. Dr. Godbersen

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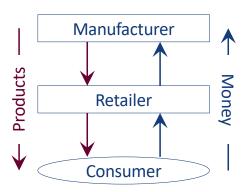
Delivering Value: Place

Communicating Value: Promotion

*cf. approach of Kotler, P. & Keller, K.L. (2016). Marketing Management. Global Edition (15th ed.). Pearson.

Distribution Channel Management

- Distribution/marketing channel
 - Functions that deliver products (goods &/or services) after their production to customers
 - Relationships between organisations &/or persons which make products (goods &/or services) accessible for customers
- Distribution channel management
 - Designing, evaluating & managing the distribution of products (goods &/or services) to customers
- Objectives of Distribution channel management
 - Effectiveness: making it as easy as possible for as many customers as possible to purchase the offered brands/products
 - Efficiency: minimising the distribution cost to maximise profit/contribution margins
 - Integration: making sure that the distribution channels fit the overall brand strategy & identity



Push & Pull Marketing

Push vs. pull marketing



Customer-brand relationship & push/pull marketing

Customer-brand relationship	Push Marketing	Pull Marketing
Involvement	\downarrow	↑
Brand differentiation	\downarrow	\uparrow
Brand loyalty	\downarrow	\uparrow

Large/strong brands could/should combine push & pull marketing, e.g., Coca-Cola & Pepsi selling into shops & creating demand through advertising



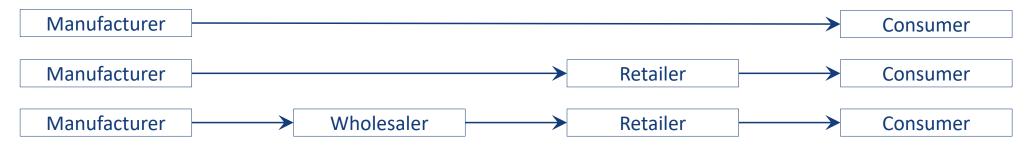




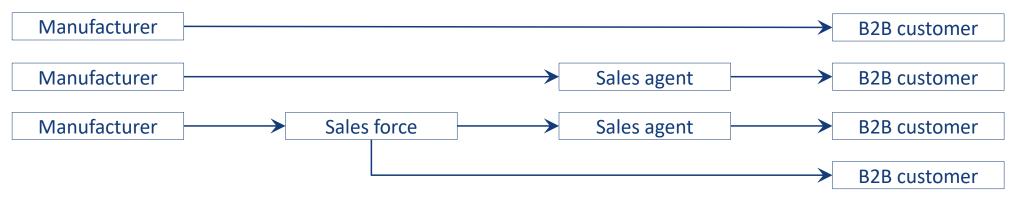


Distribution Channel Systems

B2C distribution channel system



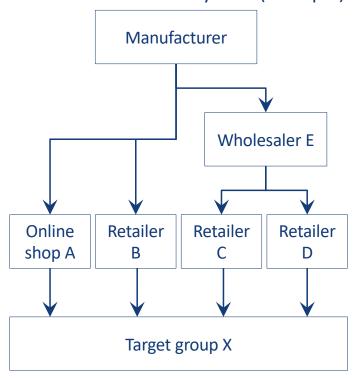
B2B distribution channel system



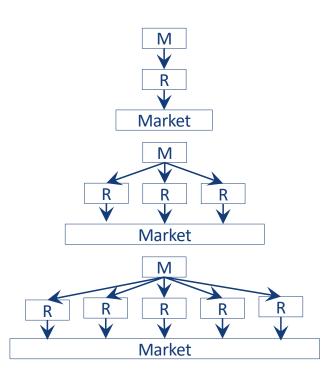
Distribution Channel Engineering & Simplified Example

- 1) Determining the target group
 - Target group X
- 2) Analysing the buying behaviour of the target group: What distribution points (online shops, retailers etc.) are used by the target group to what end (acquiring information, purchase etc.)?
 - Target group X informs itself, compares brands & randomly buys via online shop A
 - Target group X regularly buys through stationary shops B, C & D
- 3) Choosing marketing points (online shop, brick & mortar retailer, factory outlet etc.) based on the target group's behaviour
 - Online shop A
 - Stationary shops B, C & D
- 4) Working backwards from the distribution points to the manufacturer (e.g., consumer → retailer → wholesaler → manufacturer)
 - Online shop A & stationary shop B can be delivered directly
 - Stationary shops C & D can be delivered through wholesaler E

Distribution channel system (example)



- Distribution channels & market coverage
 - Exclusive distribution
 - Utilising one or very few distribution channels
 - Typically applied to special goods, e.g., exclusive cars
 - Selective distribution
 - Utilising a limited number of distribution channels
 - Typically applied to shopping goods, e.g., apparel
 - Intensive distribution
 - Utilising virtually every available distribution channel
 - Typically applied to convenience goods, like food & beverage
- Selecting intermediaries
 - Effectiveness of intermediary
 - Market coverage of intermediary
 - Resources & competencies of intermediary
- Efficiency of intermediary
 - Cost of intermediary
 - Willingness of intermediary to co-operate



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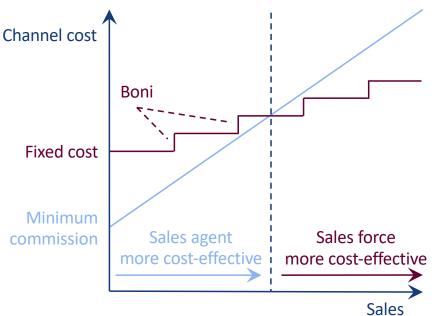
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Evaluating Distribution Channels

Economic evaluation

- Profit contribution of cannel = contribution margin * sales channel cost
- Break-even analysis: break-even point = channel cost / contribution margin
 - → Consider fixed cost & variable cost (commissions) of sales channel

• Company sales force vs. sales agent



Break-even point:		200
Contribution margin:	£	5.00
Fixed channel cost:	£	1,000.00
Contribution margin:	£	5.00
Variable cost per unit:	£	5.00
	_	

- Evaluation of brand-channel fit
 - Preference of target group for distribution channel
 - Similarity of brand identity & distribution channel image

Price:

- Brand identity ≈ channel image: √
- Brand identity ≉channel image: ↓

Potential Conflicts Between Manufacturers & Retailers

4P level	Manufacturer	Retailer		
Product	 Brand image of the single products Entire brand portfolio into shelves Manufacturers' brands 	 Brand image of the entire assortment Focus on top & flop lists Private labels 		
Price	 Low retail margin Standardised and stable prices 	High retail margin Time-related & regional price differentiation		
Place	 Continuous distribution of large quantities Multi-channel distribution Central position in the shelves 	 Just-in-time delivery based of demand Exclusive distribution Shelf position according to entire assortment 		
Promotion	 Creating brand preference & loyalty Transregional communication Staging the brand at the POS 	 Creating customer loyalty to the the retailer Regional communication Fully controlling the point of sale 		

Forward integration

Manufacturer controls retailer

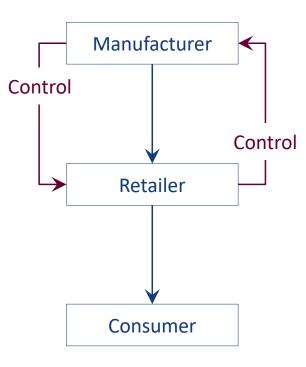
Means of control

- Ownership, e.g., factory outlet
- Contract, e.g., franchising
- Bargaining power

Example

 Strong brands open own flagship stores

Distribution chain



Backward integration

Retailer controls manufacturer

Means of control

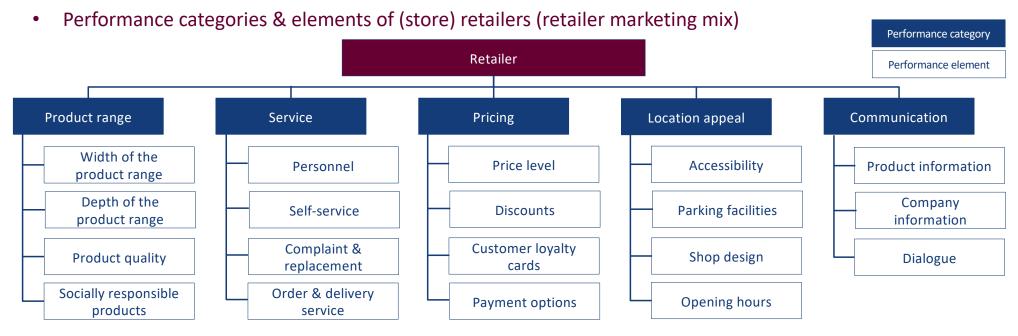
- Ownership, e.g., production facilities
- Contract, e.g., licensed production
- Bargaining power

Example

 Food retailers license production of private label products

Retail Marketing

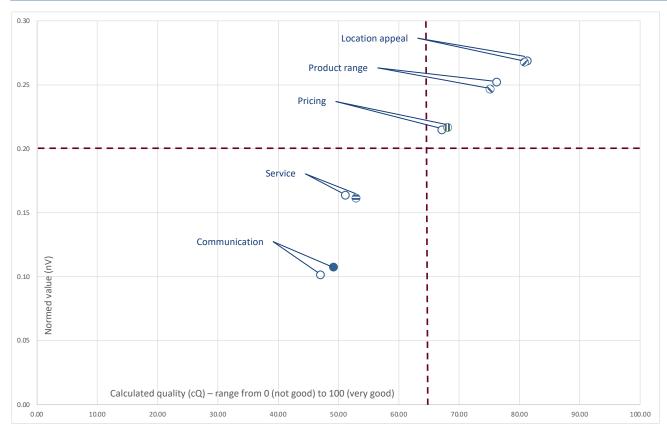
- Retailer definition
 - A retailer sells products (goods or services) to consumers without substantially modifying the preproduced & pre-purchased product.



Cf. Godbersen, H., Szabo, T. & Ruiz Fernández, S. (2023). Customer Expectations and Their Fulfilment in the German Food Retail Market Before and During the Covid-19 Pandemic - A Longitudinal Study with the Means-End Theory of Complex Cognitive Structures. In: L. Rothe, J. Naskrent, M. Stumpf & J. Westphal (Eds..), Marketing & Innovation 2023: Future Shopping - Der Handel in der (Nach-)Coronazeit, p. 173-198.

Retail Marketing

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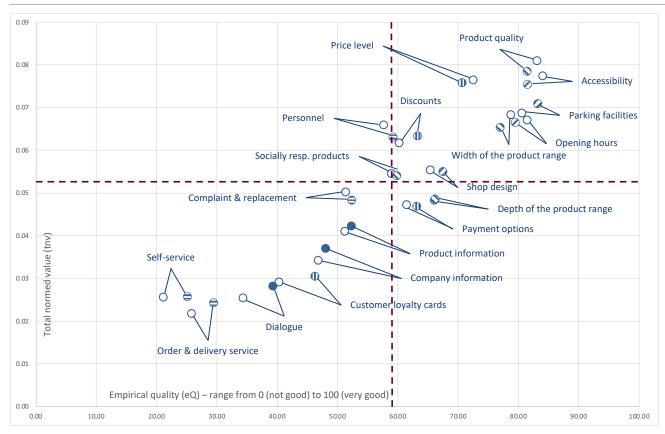


Relevance & quality of performance categories of German food retailers before (2019: empty markers) & at the end (2022; filled markers) of the Covid-19 pandemic, perceived by customers.

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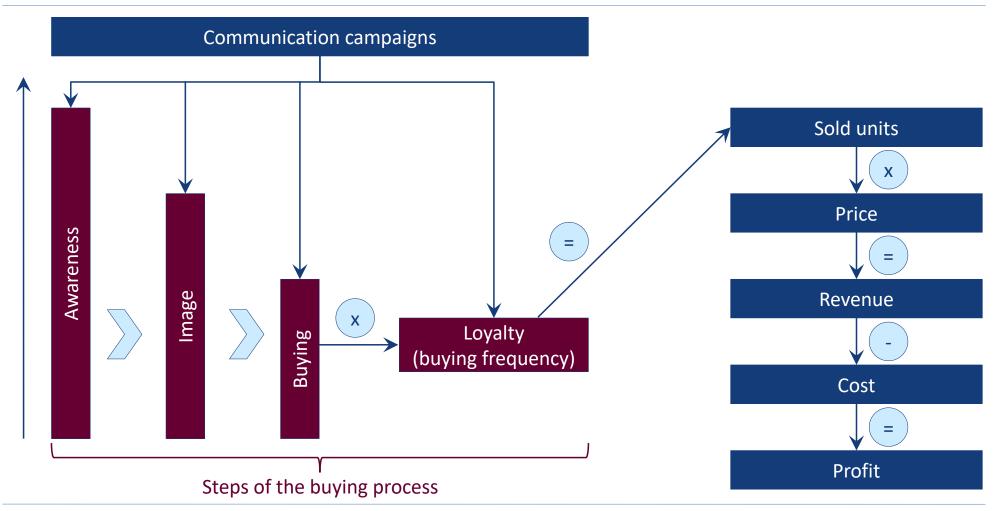
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Delivering Value: Place

Communicating Value: Promotion

*cf. approach of Kotler, P. & Keller, K.L. (2016). Marketing Management. Global Edition (15th ed.). Pearson.

Steps of Buying Process & Communication Campaigns



Communicating Value: Promotion

Marketing communication (conventional communication)

- Classic advertising
- Out-of-home advertising
- Sponsoring
- ...

Online marketing

- Website
- Online advertising
- Social media marketing
- ..

Personal Selling

- B2B
- B2G
- B2C
- ...

Guerrilla marketing (unconventional communication)

- Ambush marketing
- Ambient marketing
- Virus marketing

Focus rather on awareness & image

Focus rather on sales & loyalty

Marketing communication (conventional communication)

- Classic advertising
- Out-of-home advertising
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Guerrilla marketing

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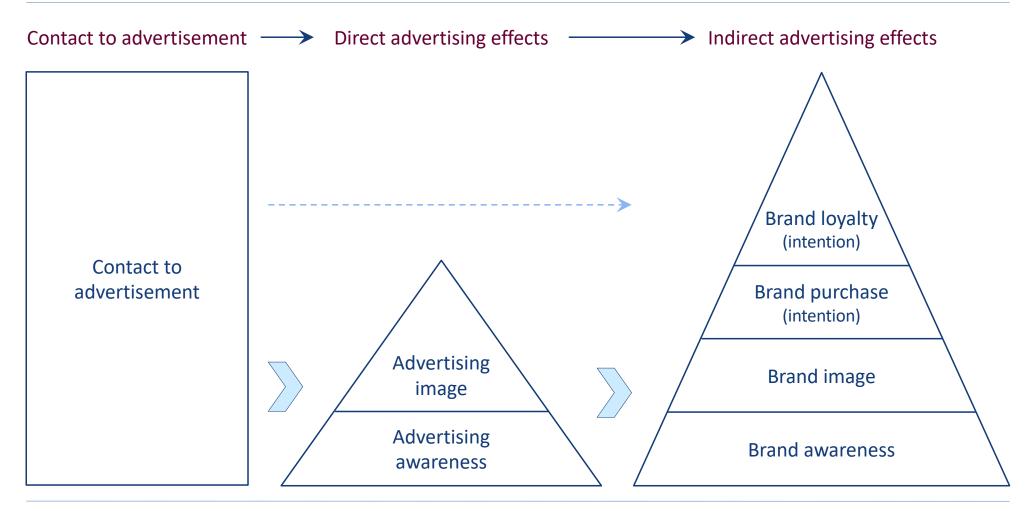
Focus rather on awareness & image

Focus rather on sales & loyalty

- Conventional marketing communication
 - Conventional marketing communication entails all ("classic"/non-online) mass communication activities of a company which (more or less) overtly aim to influence the buying behaviour of its target group.
- Planning & designing marketing communication



Communication/Advertising Effects

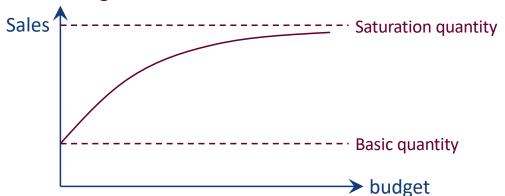


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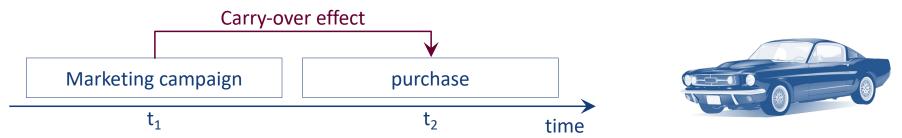


Communication Budget

- Objective of investments into marketing communication
 - Investments into marketing communication should improve brand awareness & brand image & eventually lead to increased sales (purchases & re-purchases)
- Effects of investments into marketing communication



• Carry-over effects of marketing communication



Resource-oriented budgeting

Percentage-of-sales method

Competition-oriented budgeting

Weinberg model

Market-oriented budgeting

Objectives-&-tasks method

Resource-oriented Communication Budgeting: Percentage-of-Sales Method

- Percentage-of-sales method
 - Defining a percentage of revenue (or profit) that should be invested in marketing communication
- Simplified Example
 - Assumptions
 - Percentage of revenue to be invested into communication: 30.0%
 - Revenue: £1,000,000.00
 - Calculation of communication budget

Communication budget:	£	300,000.00
Percentage for communication:		30.0%
Revenue	£	1,000,000.00

- Strengths & weaknesses
 - Strengths: Most efficient budgeting method because of simple & easy planning process
 - Weaknesses: Threat of a downward spiral (lower sales → lower budget --> lower sales → lower budget → ...) & risk of missing market opportunities (e.g., anti-cyclic investments into communication)

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Weinberg model

- Underlying assumption: development of market share depends on the ratio of advertising budget to market share in comparison to competitors
- Estimation of market share development
 - e > 1 → market share will grow

• e < 1 → market share will shrink

Calculation of e

$$e = \frac{B_A}{R_A} \div \frac{B_C}{R_C}$$

B_A Communication budget of company

Revenue of company

B_C Communication budget of competitors

R_C Revenue of competitors

Simplified example

• Example 1 – market share will grow

$$e = \frac{£25,000.00}{£100.000.00} \div \frac{£100,000.00}{£500.000.00} = 0.25 \div 0.2 = 1.25$$

• Example 2 – market share will shrink

$$e = \frac{£25,000.00}{£100.000.00} \div \frac{£150,000.00}{£500.000.00} = 0.25 \div 0.3 = 0.83$$

Strengths & weaknesses

- Strengths: Integration of competition to determine effects in the market
- Weaknesses: No guarantee that company-specific requirements are taken into account

Market-oriented Communication Budgeting: Objectives-&-Tasks Method

- Objectives-&-tasks method
 - 1) Defining communication objectives
 - 2) Determining how many contacts to target group are required to reach communication objectives
 - 3) Media planning to reach the required communication contacts
 - 4) Deducing communication budget from media plan
 - 5) Checking if communication budget is financially feasible

Simplified Example

Required contacts to reach objectives				
Target group size:	1,000,000			
Required contacts per person:	10			
Required contacts:	10,000,000			

Channel	Reach		Cost per mille***		Total cost
Television	3,000,000	£	20.00	£	60,000.00
Radio	5,000,000	£	10.00	£	50,000.00
Out-of-home	2,000,000	£	5.00	£	10,000.00
Total	10,000,000			£	120,000.00

***advertising prices do not represent existing market prices & exclusively serve the purpose of elucidation

- Strengths: Most effective method as it allocates the appropriate amount of money to communication tasks which have the highest probability to reach the "right" communication objectives
- Weaknesses: Least efficient budgeting method because of substantial analysing & planning effort

Strengths & weaknesses

- Conventional marketing communication
 - Conventional marketing communication entails all ("classic"/non-online) mass communication activities of a company which (more or less) overtly aim to influence the buying behaviour of its target group.
- Planning & designing marketing communication



Media Planning

- Media planning
 - Allocating the communication budget to communication channels through
 - Inter-media selection: selection of media categories (e.g., television, radio etc.)
 - Intra-media selection: selection of specific media within the media categories
- Objectives of media planning
 - Effectiveness of marketing communication
 - Maximising reach: Contacting as many members of the target group as possible
 - Optimising advertising pressure: Contacting members of the target group as often as necessary to reach communication effects
 - Efficiency (cost-effectiveness) of marketing communication
 - Investing as little as possible to achieve the desired communication effects with the target group
 - Timing of marketing communication
 - Optimising the timing of communication to reach the afore-mentioned objectives

Inter-media selection







Intra-media selection

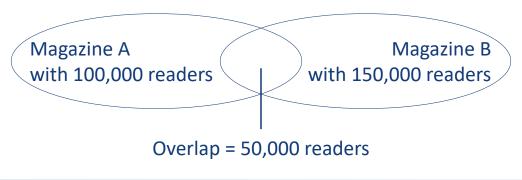








- Indicators of communication effectiveness
 - Impressions: Number of all communication contacts
 - Net reach: Number of contacted people
 - Audience overlap: Number of communication contacts to the same people (when advertisement is placed in different media or repeatedly over time)
 - Frequencies: Number communication contacts per person
- Quantitative vs. qualitative reach
 - Quantitative reach: Number of contacted people regardless of them being in the target group or not
 - Qualitative reach: Number of contacted people who are exclusively within the target group
- Simplified example



Net reach	200,000
Overlap	50,000
Total impressions	250,000
Impressions B	150,000
Impressions A	100,000

Media Plan Efficiency

- Cost per Mille (CpM)
 - Cost to make 1,000 advertising contacts

$$CpM = \frac{C}{I} \times 1,000$$

C Cost of communication campaign
I Impressions of campaign

- Quantitative vs qualitative CpM
 - Quantitative CpM: Cost to make 1,000 contacts regardless of contacts being in the target group or not
 - Qualitative CpM: Cost to make 1,000 contacts who are exclusively within the target group

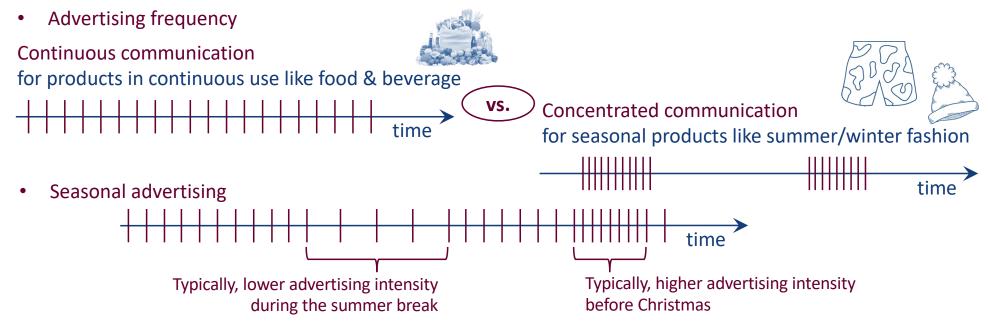
→ Advice for practice: Eventually the qualitative CpM is of relevance

Simplified example

Assumptions Brand's target group: 18 to 40 years		0.14	D. P. A	Radio B	
		СрМ	Radio A		
Advertising Cos	st with radio A &	B ***: £100.00	Quantitative	£100 00	£100 00
Target group	Radio A	Radio B	СрМ	$\frac{£100.00}{50,000}$ × 1,000 = £2.00	$\frac{£100.00}{40,000}$ × 1,000 = £2.50
18 to 40 years	20,000	25,000			
41 to 60 years	30,000	15,000	Qualitative	$\frac{£100.00}{20,000}$ × 1,000 = £5.00	$\frac{£100.00}{25,000}$ × 1,000 = £4.00
Total	50,000	40,000	СрМ	20,000	25,000

^{***}advertising prices do not represent existing market prices & exclusively serve the purpose of elucidation

Media Plan Timing



- Advertising pressure
 - Marketing communication is normally perceived under conditions of low involvement,
 e.g., commercials during the half-time break of a rugby match
 - → Multiple contacts to advertisement are necessary to achieve communication effect

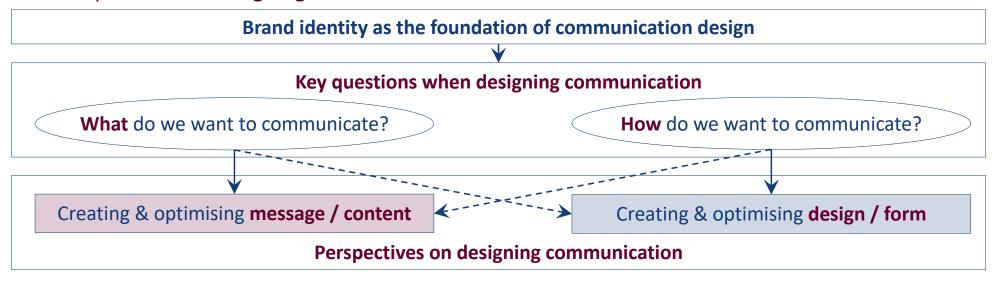
→ Advice for practice: Better to contact the target group once too often than once too less

- Conventional marketing communication
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- Planning & designing marketing communication



Communication Design

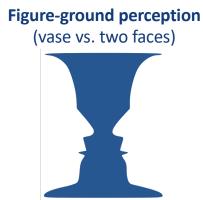
Perspectives on designing communication

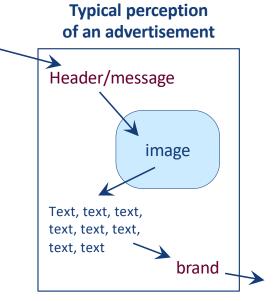


Communication objectives & perspectives on designing communication



- 1) "Get the basics right"
 - Goal-oriented work toward communication objectives & brand identity
 - Development of creative ideas for message as a foundation
- "Do the little things right"
 - Keep it simple & strong
 - Utilising the figure-ground perception
 - Utilising perception priorities
 - Images over text
 - People over objects
 - ...
 - Utilising the primacy-recency effect
 - ...
- 3) Analysing advertisements (see next slide)
 - Awareness → predominantly improving the formal design of the advertisement
 - Fit with brand identity → predominantly improving the message/content of the advertisement





Optimising formal design

- Process of analysing advertisements
 - 1) Defining the process of perception & the elements of the advertisement
 - 2) Evaluating the elements with regard to gaining awareness & improving the brand identity
 - 3) Deriving options for improving elements & overall advertisement
- Advertisement analysis & options for improvement (norm strategies)

Improving brand identity Elements of an advertisement low high neutral high Delete if possible Select Focus on Awareness / Delete if possible neutral Delete Select reach Delete Delete Delete if possible low

ent
Header/message

Elements
of the ad

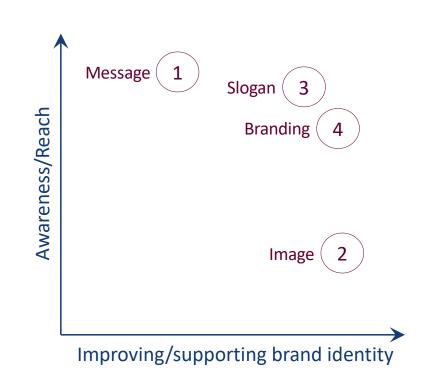
Text, te

Typical perception

www.godbersen.online

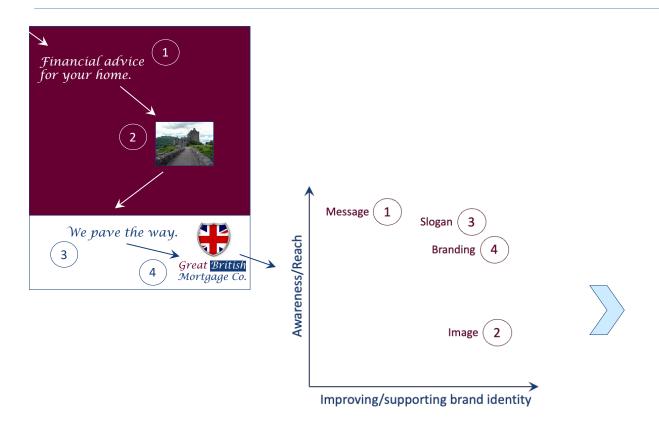
Optimising message/content





***example does not represent existing companies or brands; example is inspired by the campaigns of Volksbanken & Raiffeisenbanken, Germany

Analysing Advertisements – Simplified Example***





***example does not represent existing companies or brands; example is inspired by the campaigns of Volksbanken & Raiffeisenbanken, Germany

Marketing communication (conventional communication

- Classic advertising
- Out-of-home advertising
- Sponsoring
- •

Online marketing

- Website
- Online advertising
- Social media marketing
- •

Personal Selling

- B2F
- B2G
- B2C
- •

Guerrilla marketing (unconventional communication)

- Ambush marketing
- Ambient marketing
- Virus marketing

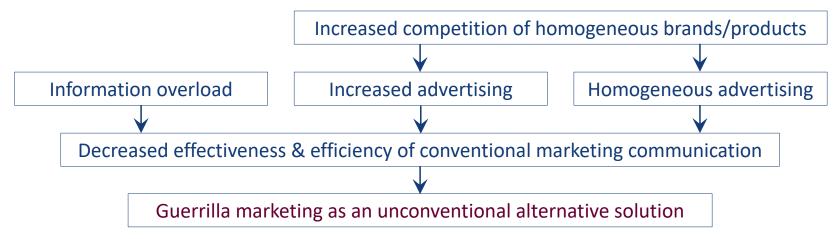
Focus rather on awareness & image

Focus rather on sales & loyalty

Guerrilla Marketing

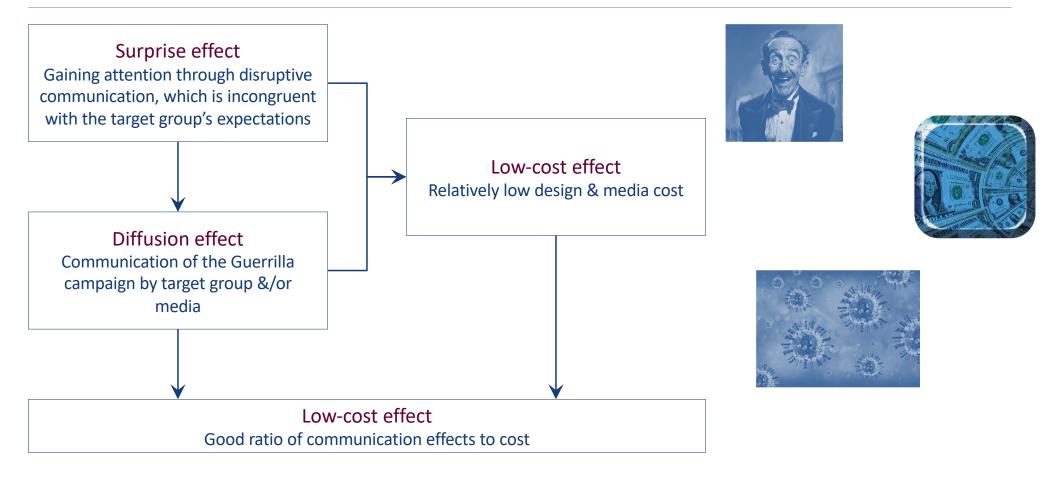
- Historic background
 - Napoleonic Peninsular War (1807 1814)
 - Guerrilla (Spanish) = little war
- Marketing background





- Definition
 - Guerrilla marketing is a communication instrument that incorporates surprising elements & aims to reach & positively influence a large portion of a brand's target group at low cost.

LSD Effect as Core of Guerrilla Marketing



Guerrilla Marketing Instruments

Ambush marketing

- Utilising major (sport) events without being an official sponsor & filling gaps in competitors' marketing concept
- Main effect: Low-cost

Ambient & sensation marketing

- Utilising marketing communication at unexpected places in surprising ways
- Main effect: surprise

Virus & buzz marketing

- Utilising influencers & target group members to communicate/share (marketing) messages
- Main effect: diffusion

FIFA WORLD CUP





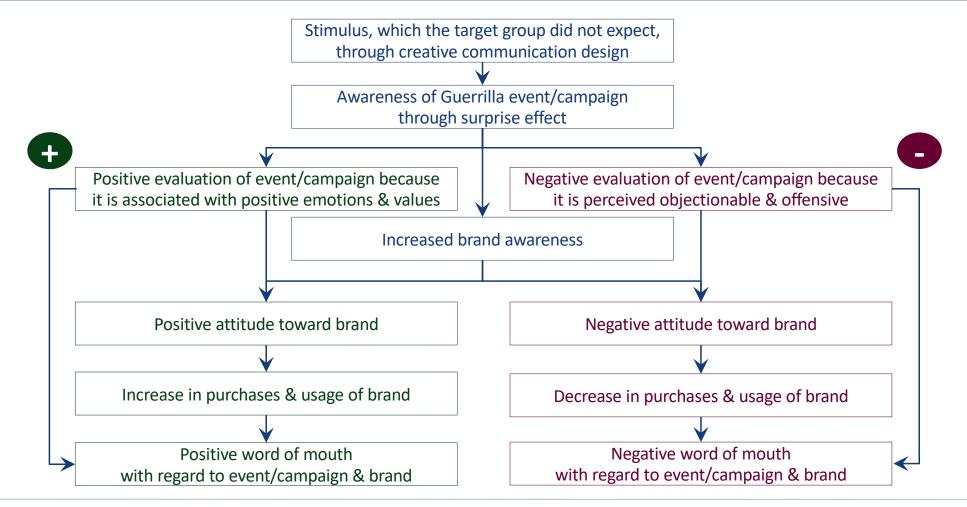








Positive & Negative Effects of Guerrilla Marketing on Target Group



Positive & Negative Effects of Guerrilla Marketing on Target Group



Marketing communication (conventional communication)

- Classic advertising
- Out-of-home advertising
- Sponsoring
- •

Online marketing

- Website
- Online advertising
- Social media marketing
- ..

Personal Selling

- B2E
- B2G
- B2C
- •

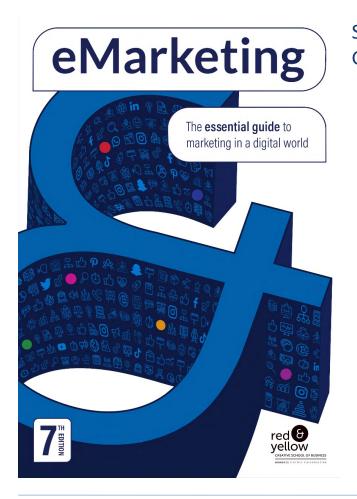
Guerrilla marketing (unconventional communication

- Ambush marketing
- Ambient marketing
- Virus marketing

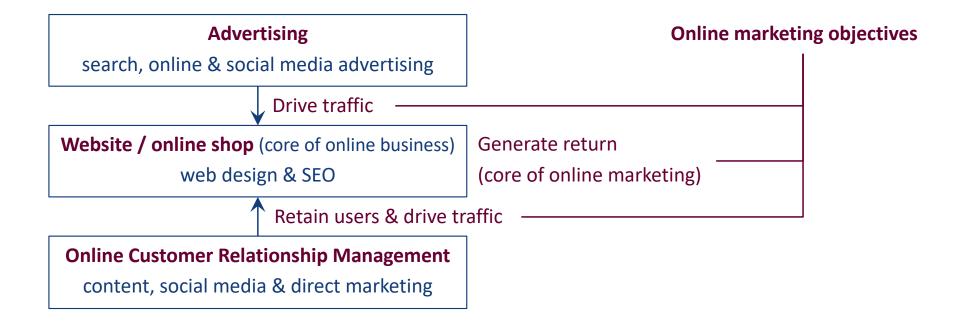
Focus rather on awareness & image

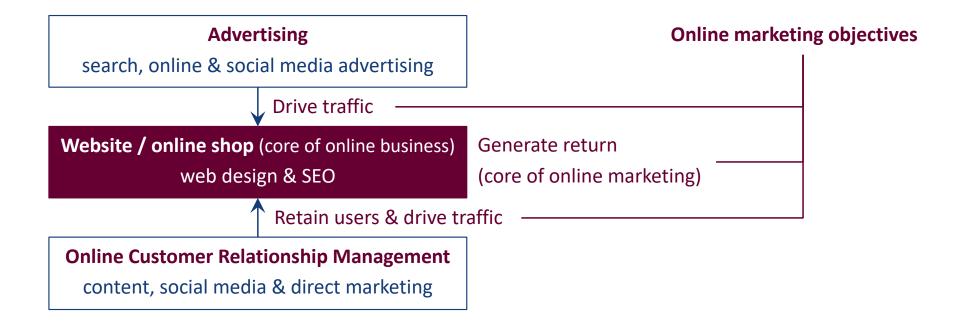
Focus rather on sales & loyalty

Further Reading



Solomons, D., Kliphuis, T. & Wadley, M. (2022). eMarketing. The Essential Guide to Marketing in a Digital World (7th ed.). Red & Yellow.





Web Design

- 1) Analysing & defining the user (group)
 - Who is the user?
 - What are the needs & wants of the user?
 - What are the (digital) competencies of the user?
- 2) Determining the website content
 - To what end does the user come to this website (e.g., information)?
 - What do we want the user to do (e.g., purchase)?
- 3) Defining the website structure
 - Designing a sitemap
 - Translating sitemap into static (rarely changing websites) or dynamic website (frequently changing websites)
- 4) Creating the website layout
 - Defining website/brand guidelines (font, colours, images etc.)
 - Creating online layout

Examples of content management systems for dynamic websites







Website layout - Rules of thumb

- Lots of empty space
- Fewer options
- Plain Language
- Sticking to conventions (links are blue & underlined, navigation is at the top or left...)
- ...

SEO approach

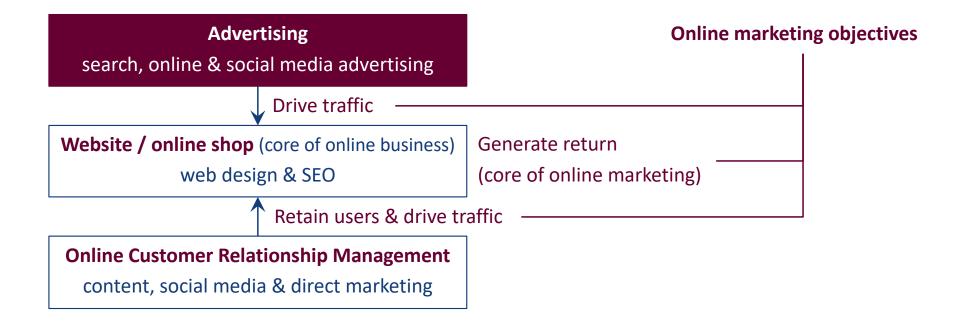
- White hat (in accordance to search engine guidelines)
- Black hat → it is a no no (search engines will punish you)

On-page optimisation

- Creating & improving html code & website structure to make the website easily accessible for search engines
- Integrating key words (search queries) into the content to make the website more "attractive" for search engines (beware: still write for humans)

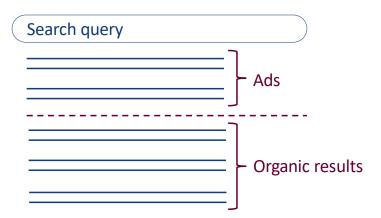
Off-page optimisation

- Placing links on external websites & social media sites (beware: build links for actual users/traffic not for search engines)
- Attracting links from others through valuable content (content is king)

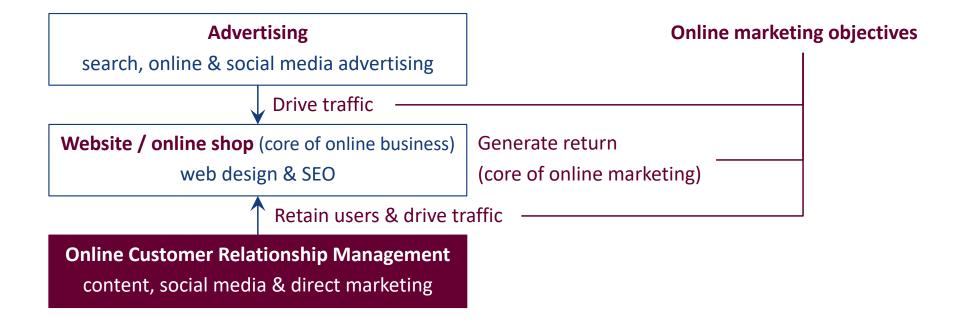


Search, Online & Social Media Advertising

- Search engine advertising (SEA)
 - 1) Define landing page to which the advertisement should lead
 - 2) Determine budget & cost per click
 - 3) Set key words under which your advertisement should appear
 - 4) Write concise messing with compelling call for action
- Online & social media advertising
 - Choosing websites & social media channels for advertising
 - User of website/social media channel ≈ target group of brand
 - Image of website/social media channel ≈ image of brand
 - Advertising placement
 - Direct placement with the website owner
 - Online media agencies
 - Advertising platforms like Google Ads
 - Social media sites (Facebook, LinkedIn, YouTube etc.)





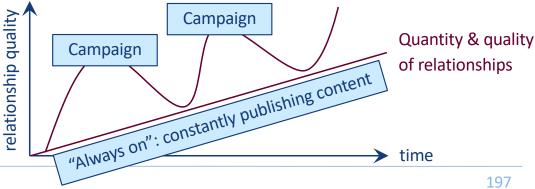


Content Marketing

- Content marketing definition
 - "Content marketing is a marketing technique of creating and distributing relevant and valuable content to attract, acquire, and engage a clearly defined and understood target audience – with the objective of driving profitable customer action" (Content Marketing Institute, 2013).
- User-orientation of content marketing
 - 1st priority: Creating & publishing content that has a value in itself for users
 - 2nd priority: Converting users to customers
- Production-orientation of content marketing
 - 1) Designing, organising & managing content marketing processes like a publisher

Integrating business units (research & development, production, sales, customer services etc.) into publishing process

Timing through "always on content strategy"



www.godbersen.online

User engagement &

Social Media Marketing & Direct Marketing

Social media marketing



- "Golden rules" of social media marketing
 - Understand social media marketing as a conversation/interaction
 - Respond to (virtually) all social media posts in time
- Directions of social media communication
 - Positive posts → communication focus on driving traffic to business
 - Neutral posts → communication focus on improving brand image (before it is "boring")
 - Negative posts → communication focus on immediately fixing problem to prevent loss of image

Direct marketing

- Main objectives
 - Improving customer relationship
 - Initiating repeated sales & additional sales
- **Principles**
 - Only sending messages/emails to subscribed users & offering option to unsubscribe
 - Content of emails must be valuable & normally exclusive









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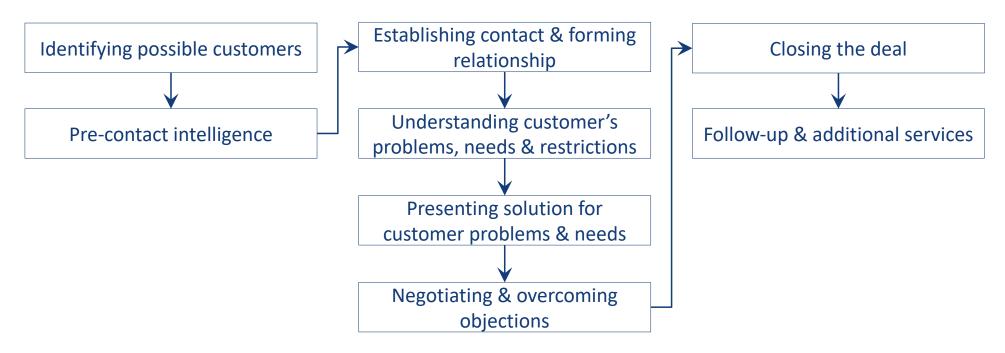
Guerrilla marketing (unconventional communication

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Focus rather on awareness & image

Focus rather on sales & loyalty

- Definition of personal selling
 - Acquiring customers, i.e., closing sales deals, & establishing strong customer relationships, i.e., additional services, through the means of direct personal contacts.
- Process of personal selling



Prof. Dr. Godbersen

- Dimensions of structuring a sales force
 - Geographic structure
 esp. for geographically dispersed target groups
 - Product-focused structure
 esp. for complex & non-self-explanatory products
 - Customer-focused structure
 esp. key account management for major customers







Key account manager



- Matrix organisation of a sales force
 esp. complex & non-self-explanatory products
 for geographically dispersed target groups
- Region 1 Region 2 Region...

 Product 1

 Product 2

 Product...

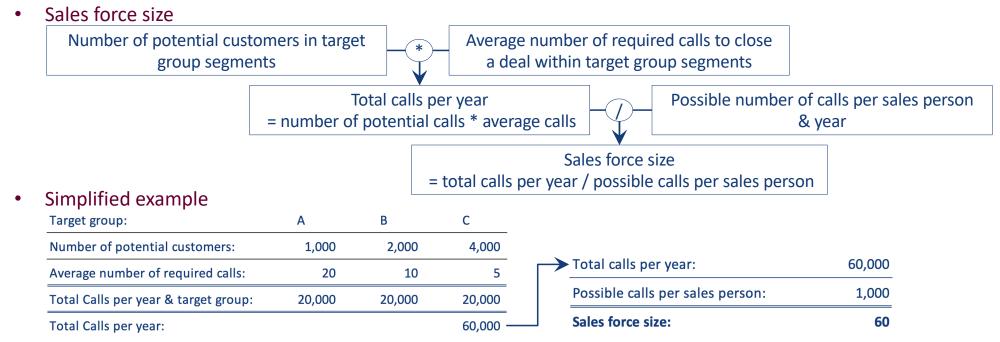
Outbound vs. inbound sales

Company's sales force

Inbound: Customer calls on sales force

Customer

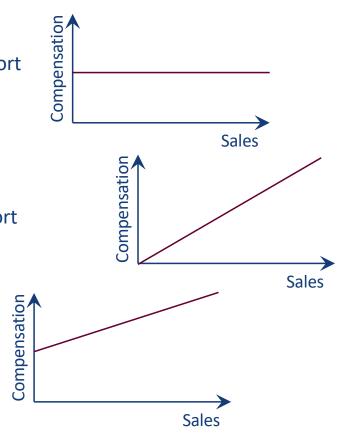
Sales Force Size & Sales Force Selection



- Sales force selection based on
 - Customer knowledge, esp. understanding needs & objectives of customers
 - Product/technology know-how, esp. understanding benefits of product/technology for customers

Social skills, esp. empathy & persuasion

- Fixed salary
 - Stronger motivation to build customer relationships in a team effort
 - Weaker motivation to individually close deals
- Variable salary (commission & bonus)
 - Stronger motivation to individually close deals
 - Weaker motivation to build long-term relationships in a team effort
- Combination of fixed & variable salary
 - Combining the strength of fixed & variable compensation
 - Mitigating the weaknesses of fixed & variable compensation
- Expenses (travel & entertaining)
 - Enabling sales success



Prof. Dr. Hendrik Godbersen